

Round-Optimal Secure Two-Party Computation from Trapdoor Permutations

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Abstract

In this work we continue the study on the round complexity of secure two-party computation with black-box simulation.

Katz and Ostrovsky in CRYPTO 2004 showed a 5 (optimal) round construction assuming trapdoor permutations for the general case where both players receive the output. They also proved that their result is round optimal. This lower bound has been recently revisited by Garg et al. in Eurocrypt 2016 where a 4 (optimal) round protocol is showed assuming a simultaneous message exchange channel. Unfortunately there is no instantiation of the protocol of Garg et al. under standard polynomial-time hardness assumptions.

In this work we close the above gap by showing a 4 (optimal) round construction for secure two-party computation in the simultaneous message channel model with black-box simulation, assuming trapdoor permutations against polynomial-time adversaries.

Our construction for secure two-party computation relies on a special 4-round protocol for oblivious transfer that nicely composes with other protocols in parallel. We define and construct such special oblivious transfer protocol from trapdoor permutations. This building block is clearly interesting on its own. Our construction also makes use of a recent advance on non-malleability: a delayed-input 4-round non-malleable zero knowledge argument.

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1 Introduction

Obtaining round-optimal secure computation [Yao82, GMW87] has been a long standing open problem. For the two-party case the work of Katz and Ostrovsky [KO04] demonstrated that 5 rounds are both necessary and sufficient, with black-box simulation, when both parties need to obtain the output. Their construction relies on the use of trapdoor permutations¹. A more recent work of Ostrovsky et al. [ORS15] showed that a black-box use of trapdoor permutations is sufficient for obtaining the above round-optimal construction.

A very recent work of Garg et al. [GMPP16b] revisited the lower bound of [KO04] when the communication channel allows both players to send messages in the same round, a setting that has been widely used when studying the round complexity of multi-party computation. Focusing on the simultaneous message exchange model, Garg et al. showed that 4 rounds are necessary to build a secure two-party computation (2PC) protocol for every functionality with black-box simulation. In the same work they also designed a 4-round secure 2PC protocol for every functionality. However their construction compared to the one of [KO04] relies on much stronger complexity assumptions. Indeed the security of their protocol crucially relies on the existence of a 3-round 3-robust [GMPP16a, Pol16] parallel non-malleable commitment scheme. According to [GMPP16a, Pol16] such commitment scheme can be constructed either through non-falsifiable assumptions (i.e., using the construction of [PPV08]) or through sub-exponentially-strong assumptions (i.e., using the construction of [COSV16]). A recent work of Ananth et al. [ACJ17] studies the multi-party case in the simultaneous message exchange channel. More precisely the authors of [ACJ17] provide a 5-round protocol to securely compute every functionality for the multi-party case under the Decisional Diffie-Hellman (DDH) assumption and a 4-round protocol assuming one-way permutations and sub-exponentially secure DDH. The above gap in the state of affairs leaves open the following interesting open question:

Open Question: *is there a 4-round construction for secure 2PC for any functionality in the simultaneous message exchange model assuming (standard) trapdoor permutations?*

1.1 Our Contribution

In this work we solve the above open question. Moreover our construction only requires black-box simulation and is therefore round optimal. We now describe our approach.

As discussed before, the construction of [GMPP16b] needs a 3-round 3-robust parallel non-malleable commitment, and constructing this primitive from standard polynomial-time assumptions is still an open problem. We circumvent the use of this primitive through a different approach. As done in [GMPP16b], we start considering the 4-round 2PC protocol of [KO04] (KO protocol) that works only for those functionalities where only one player receives the output (we recall that the KO protocols do not assume the existence of a simultaneous message exchange channel). Then as in [GMPP16b] we consider two simultaneous executions of the KO protocol in order to make both parties able to obtain the output *assuming the existence of a simultaneous message exchange channel*. We describe now the KO protocol and then we explain how we manage to avoid 3-round 3-robust parallel non-malleable commitments.

The 4-round KO protocol. Following Fig. 1, at a very high level the KO protocol between the players P_1 and P_2 , where only P_1 gets the output, works as follows. Let f be the function that P_1

¹The actual assumption is *enhanced* trapdoor permutations, but for simplicity in this paper we will omit the word *enhanced* assuming it implicitly.

and P_2 want to compute. In the second round P_2 generates, using his input, a Yao’s garbled circuit C for the function f with the associated labels L . Then P_2 commits to C using a commitment scheme that is binding if P_2 runs the honest committer procedure. This commitment scheme however admits also an indistinguishable equivocal commitment procedure that allows later to open the equivocal commitment as any message. Let com_0 be such commitment. In addition P_2 commits to L using a statistically binding commitment scheme. Let com_1 be such commitment. In the last round P_2 sends the opening of the equivocal commitment to the message C . Furthermore, using L as input, P_2 in the 2nd and in the 4th round runs as a sender of a specific 4-round oblivious transfer protocol KOOT that is secure against a malicious receiver and secure against a semi-honest sender. Finally, in parallel with KOOT, P_2 computes a specific delayed-input zero-knowledge argument of knowledge (ZKAoK) to prove that the labels L committed in com_1 correspond to the ones used in KOOT, and that com_0 is binding since it has been computed running the honest committer on input some randomness and some message. P_1 plays as a receiver of KOOT in order to obtain the labels associated to his input and computes the output of the two-party computation by running C on input the received labels. Moreover P_1 acts as a verifier for the ZKAoK where P_2 acts as a prover.

The 4-round protocol of Garg et al. In order to allow both parties to get the output in 4 rounds using a simultaneous message exchange channel, [GMPP16b] first considers two simultaneous execution of the KO protocol (Fig. 2). Such natural approach yields to the following two problems (as stated in [GMPP16b]): 1) nothing prevents an adversary from using two different inputs in the two executions of the KO protocol; 2) an adversary could adapt his input based on the input of the other party, for instance the adversary could simply forward the messages that he receives from the honest party. To address the first problem the authors of [GMPP16b] add another statement to the ZKAoK where the player P_j (with $j = 1, 2$) proves that both executions of the KO protocol use the same input. The second problem is solved in [GMPP16b] by using a 3-round 3-robust non-malleable commitment to construct KOOT and the ZKAoK in such a way that the input used by the honest party in KOOT cannot be mauled by the malicious party. The 3-robustness is required to avoid rewinding issues in the security proof. Indeed, in parallel with the 3-round 3-robust non-malleable commitment a WIPoK is executed in KOOT. At some point the security proof of [GMPP16b] needs to rely on the witness-indistinguishability property of the WIPoK while the simulator of the ZKAoK is run. The simulator for the ZKAoK rewinds the adversary from the third to the second round, therefore rewinding also the challenger of the WIPoK of the reduction. To solve this problem [GMPP16b, Pol16] rely on the stronger security of a 3-round 3-robust parallel non-malleable commitment scheme. Unfortunately, constructing this tool with standard polynomial-time assumptions is still an open question.

Our 4-round protocol. In our approach (that is summarized in Fig. 3), in order to solve problems 1 and 2 listed above using standard polynomial-time assumption (trapdoor permutations), we replace the ZKAoK and KOOT (that uses the 3-round 3-robust parallel commitment scheme) with the following four tools. 1) A 4-round delayed-input non-malleable zero-knowledge (NMZK) argument of knowledge (AoK) NMZK from one-way functions (OWFs) recently constructed in [COSV17a] (the theorem proved by NMZK is roughly the same as the theorem proved ZKAoK of [GMPP16b]). 2) A new special OT protocol Π_{OT}^γ that is *one-sided* simulatable [ORS15]. In this security notion for OT it is not required the existence of a simulator against a malicious sender, but only that a malicious sender cannot distinguish whether the honest receiver uses his real input or a fixed input (e.g., a string of 0s). Moreover some security against a malicious sender still holds even if the adversary can

perform a mild form of “rewinds” against the receiver, and the security against a malicious receiver holds even when an interactive primitive (like a WIPoK) is run in parallel (more details about the security provided by $\Pi_{\mathcal{OT}}^\gamma$ will be provided later). 3) An interactive commitment scheme PBCOM that allows each party to commit to his input. In more details, in our 2PC protocol each party commits two times to his input and then proves using NMZK that a) the two values committed are equal and b) this committed value corresponds to the input used in the 2 simultaneous executions of our (modified KO) protocol². 4) A combination of two instantiations of Special Honest Verifier Zero-Knowledge (Special HVZK) PoK thus obtaining a WIPoK Π_{OR} . The idea behind the use of a combination of Special HVZK PoKs was introduced recently in [COSV17a]. The aim of this technique is to replace a WIPoK by non-interactive primitives (like Special HVZK) in such a way that rewinding issues, due to the other subprotocol, can be avoided. We use Π_{OR} in our protocol to force each party to prove knowledge of one of the values committed using PBCOM. In the security proof we will use the PoK property of Π_{OR} to extract the input from the malicious party.

Our security proof. In our security proof we exploit immediately the major differences with [GMPP16b]. Indeed we start the security proof with an hybrid experiment where the simulator of NMZK is used, and we are guaranteed that the malicious party is behaving honestly by the non-malleability/extractability of NMZK. Another major difference with the KO security proof is that in our 2PC protocol the simulator extracts the input from the malicious party through Π_{OR} whereas in the KO protocol’s security proof the extraction is made from KOOT (that is used in a non-black box way).

We remark that, in all the steps of our security proof the simulator-extractor of NMZK is used to check every time that the adversary is using the same input in both the executions of the KO protocol even though the adversary is receiving a simulated NMZK of a false statement. More precisely, every time that we change something obtaining a new hybrid experiment, we prove that: 1) the output distributions of the experiments are indistinguishable; 2) the malicious party is behaving honestly (the statement proved by the NMZK given by the adversary is true). We will show that if one of these two invariants does not hold then we can make a reduction that breaks a cryptographic primitive.

The need of a special 4-round OT protocol. Interestingly, the security proof has to address a major issue. After we switch to the simulator of the NMZK, we have that in some hybrid experiment, we change the input of the receiver of $\Pi_{\mathcal{OT}}^\gamma$ in some experiment H_i (following the approach used in the security proof of the KO protocol). To demonstrate the indistinguishability between H_i and H_{i-1} we want to rely on the security of $\Pi_{\mathcal{OT}}^\gamma$ against a malicious sender. Therefore we construct an adversarial sender $\mathcal{A}_{\mathcal{OT}}$ of $\Pi_{\mathcal{OT}}^\gamma$. $\mathcal{A}_{\mathcal{OT}}$ acts as a proxy for the messages of $\Pi_{\mathcal{OT}}^\gamma$ and internally computes the other messages of our protocol. In particular, the 1st and the 3rd rounds of $\Pi_{\mathcal{OT}}^\gamma$ are given by the challenger (that acts as a receiver of $\Pi_{\mathcal{OT}}^\gamma$), and the 2nd and the 4th messages of $\Pi_{\mathcal{OT}}^\gamma$ are given by the malicious party. Furthermore, in order to compute the other messages of our 2PC protocol $\mathcal{A}_{\mathcal{OT}}$ needs to run the simulator-extractor of NMZK that, and this requires to rewind from the 3rd to 2nd round. This means that $\mathcal{A}_{\mathcal{OT}}$ needs to complete a 3rd round of $\Pi_{\mathcal{OT}}^\gamma$, for every different 2nd round that he receives (this is due to the rewinds made by the simulator of NMZK that are emulated by $\mathcal{A}_{\mathcal{OT}}$). We observe that since the challenger cannot be rewound, $\mathcal{A}_{\mathcal{OT}}$ needs a strategy to answer to these multiple queries w.r.t. $\Pi_{\mathcal{OT}}^\gamma$ without knowing the randomness and the input used by the challenger so far. For these reasons we need $\Pi_{\mathcal{OT}}^\gamma$ to enjoy an additional

²Only one execution of NMZK is run by each party, in order to allow a party to prove that the committed values using PBCOM are the same. We just “expand” the statement proved by NMZK.

property: the *replayability* of the 3rd round. More precisely, given the messages computed by an honest receiver, the third round can be indistinguishability used to answer to any second round of $\Pi_{\mathcal{OT}}^\gamma$ sent by a malicious sender. Another issue is that the idea of the security proof explained so far relies on the simulator-extractor of NMZK and this simulator rewinds also from the 4th to the 3rd round. The rewinds made by the simulator-extractor allow a malicious receiver to ask for different 3rd rounds of $\Pi_{\mathcal{OT}}^\gamma$. Therefore we need our $\Pi_{\mathcal{OT}}^\gamma$ to be also secure against a more powerful malicious receiver that can send multiple (up to a polynomial γ) third rounds to the honest sender. As far as we know the literature does not provide an OT with the properties that we require, so in this work we also provide an OT protocol with these additional features. This clearly is of independent interest.

Input extraction. One drawback of $\Pi_{\mathcal{OT}}^\gamma$ is that the simulator against a malicious receiver $R_{\mathcal{OT}}^*$ is not able to extract the input of $R_{\mathcal{OT}}^*$. This feature is crucial in the security proof of KO, therefore we need another way to allow the extraction of the input from the malicious party. In order to do that, as described before, each party commits two times using PBCOM; let c_0, c_1 be the commitments computed by P_2 . P_2 proves, using Π_{OR} , knowledge of either the message committed in c_0 or the message committed in c_1 . Additionally, using NMZK, P_2 proves that c_0 and c_1 are commitments of the same value and that this value corresponds to the input used in the two executions of the modified KO protocol. This combination of commitments, Π_{OR} and NMZK allows the correct extraction through the PoK-extractor of Π_{OR} .

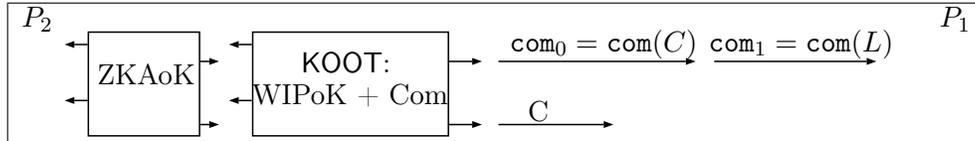


Figure 1: The 4-round KO protocol from trapdoor permutations for functionalities where only one player receives the output.

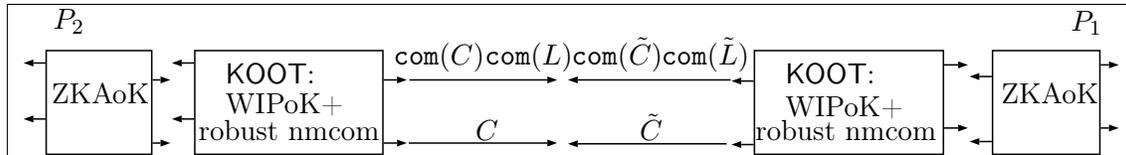


Figure 2: The 4-round protocol of [GMPP16b] for any functionality assuming 3-round 3-robust parallel non-malleable commitments in the simultaneous message exchange model.

1.2 Special One-Sided Simulatable OT

One of the main building blocks of our 2PC protocol is an OT protocol $\Pi_{\mathcal{OT}}^\gamma = (S_{\mathcal{OT}}, R_{\mathcal{OT}})$ one-sided simulatable³. Our $\Pi_{\mathcal{OT}}^\gamma$ has four rounds where the first (ot_1) and the third (ot_3) rounds are

³In the 2PC protocol we will actually use $\Pi_{\mathcal{OT}}^\gamma$ that roughly corresponds to parallel executions of $\Pi_{\mathcal{OT}}^\gamma$. More details will be provided later.

engaging a coin-flipping protocol such that the receiver is forced to set at least one between z_0 and z_1 to a random string. This is done by forcing the receiver to commit to two strings (r_0, r_1) in the first round (for the coin-flipping) and providing a witness-indistinguishable proof of knowledge (WIPoK) that either $z_0 = r_0 \oplus r'_0$ or $z_1 = r_1 \oplus r'_1$ where r'_0 and r'_1 are random strings sent by the sender in the second round. The resulting protocol, as observed in [ORS15], leaks no information to S about R 's input. Moreover the soundness of the WIPoK forces a malicious R^* to behave honestly, and the PoK allows to extract the input from the adversary in the simulation. Therefore the protocol constructed in [KO04] is one-sided simulatable. Unfortunately this approach is not sufficient to have an OT protocol that has a *replayable* third round. This is due to the added WIPoK. More precisely, the receiver has to execute a WIPoK (acting as a prover) in the first three rounds. Clearly, there is no 3-round WIPoK such that given an accepting transcript (a, c, z) one can efficiently compute multiple accepting transcripts w.r.t. different second rounds without knowing the randomness used to compute a . This is the reason why we need to use a different approach in order to construct an OT protocol simulation-based secure against a malicious receiver that also has a replayable 3rd round.

Our construction: Π_{OT}^{γ} . We start by considering a trick proposed in [ORS15]. In [ORS15] the authors construct a 4-round black-box OT starting from Π_{sh} . In order to force the receiver to compute a random z_{b-1} , in the first round R sends two commitments c_0 and c_1 such that $c_b = \text{Eqcom}(\cdot), c_{1-b} = \text{Eqcom}(r_{1-b})$. Eqcom is a commitment scheme that is binding if the committer runs the honest committer procedure; however this commitment scheme admits also an indistinguishable equivocal commitment procedure that allows later to open the equivocal commitment as any message. R then proves using a special WIPoK that either c_0 or c_1 is computed using the honest procedure (i.e., at least one of these commitments is binding). Then S in the second round computes $r'_0 \leftarrow \{0, 1\}^\lambda, r'_1 \leftarrow \{0, 1\}^\lambda$ and two TDPs f_0, f_1 with the respective trapdoor and sends (r'_0, r'_1, f_0, f_1) to R . R , upon receiving (r'_0, r'_1, f_0, f_1) , picks $x \leftarrow \{0, 1\}^\lambda$, computes $r_b = f_b(x) \oplus r'_b$ and sends the opening of c_{1-b} to the message r_{1-b} and the opening of c_b to the message r_b . At this point the sender computes and sends $w_0 = l_0 \oplus \text{hc}(f_0^{-1}(r_0 \oplus r'_0)), w_1 = l_1 \oplus \text{hc}(f_1^{-1}(r_1 \oplus r'_1))$. Since at least one between c_0 and c_1 is binding (due to the WIPoK), a malicious receiver can retrieve only one of the sender's input l_b . We observe that this OT protocol is still not sufficient for our propose due to the WIPoK used by the receiver (i.e., the 3rd round is not *replayable*). Moreover we cannot remove the WIPoK otherwise a malicious receiver could compute both c_0 and c_1 using the equivocal procedure thus obtaining l_0 and l_1 . Our solution is to replace the WIPoK with some primitives that make replayable the 3rd round, still allowing the receiver to prove that at least one of the commitments sent in the first round is binding. Our key-idea is two use a combination of instance-dependent trapdoor commitment (IDTCom) and non-interactive commitment schemes. An IDTCom is defined over an instance x that could belong to the \mathcal{NP} -language L or not. If $x \notin L$ then the IDTCom is perfectly binding, otherwise it is equivocal and the trapdoor information is represented by the witness w for x . Our protocol is described as follows. R sends an IDTCom tcom_0 of r_0 and an IDTCom tcom_1 of r_1 . In both cases the instance used is com , a perfectly binding commitment of the bit b . The \mathcal{NP} -language used to compute tcom_0 consists of all valid perfectly binding commitments of the message 0, while the \mathcal{NP} -language used to compute tcom_1 consists of all valid perfectly binding commitments of the message 1.

This means that tcom_b can be opened to any value⁵ and tcom_{1-b} is perfectly binding (we recall

⁵The decommitment information of com represents the trapdoor of the IDTCom tcom_b .

that b is the input of the receiver). It is important to observe that due to the binding property of com it could be that both tcom_0 and tcom_1 are binding, but it can never happen that they are both equivocal. Now we can replace the two commitments and the WIPoK used in [ORS15] with $\text{tcom}_0, \text{tcom}_1$ and $\text{com}(b)$ that are sent in the first round. The rest of the protocol stay the same as in [ORS15] with the difference that in the third round the openings to the messages r_0 and r_1 are w.r.t. tcom_0 and tcom_1 . What remains to observe is that when a receiver provides a valid third round of this protocol then the same message can be used to answer all second rounds. Indeed, a well formed third round is accepting if and only if the opening w.r.t. tcom_0 and tcom_1 are well computed. Therefore whether the third round is accepting or not does not depend on the second round sent by the sender.

Intuitively this protocol is also already secure when we consider a malicious receiver that can send multiple third rounds up to a total of γ 3rd rounds, thus obtaining an OT protocol of $2 + 2\gamma$ rounds (repeatability). This is because, even though a malicious receiver obtains multiple fourth rounds in response to multiple third rounds sent by R^* , no information about the input of the sender is leaked. Indeed, in our Π_{OT}^γ , the input of the receiver is fixed in the first round (only one between tcom_0 and tcom_1 can be equivocal). Therefore the security of the TDP ensures that only l_b can be obtained by R^* independently of what he does in the third round. In the formal part of the paper we will show that the security of the TDP is enough to deal with such scenario.

We finally point out that the OT protocol that we need has to allow parties to use strings instead of bits as input. More precisely the sender's input is represented by $(l_0^1, l_1^1, \dots, l_0^m, l_1^m)$ where each l_b^i is an λ -bit length string (for $i = 1, \dots, m$ and $b = 0, 1$), while the input of the receiver is λ -bit length string.

This is achieved in two steps. First we construct an OT protocol where the sender's input is represented by just two m -bit strings l_0 and l_1 and the receiver's input is still a bit. We obtain this protocol by just using in Π_{OT}^γ a vector of m hard-core bits instead of just a single hard core bit following the approach of [KO04, GMPP16b]. Then we consider m parallel execution of this modified Π_{OT}^γ (where the the sender uses a pair of strings as input) thus obtaining Π_{OT}^γ .

2 Definitions and Tools

2.1 Preliminaries

We denote the security parameter by λ and use “ \parallel ” as concatenation operator (i.e., if a and b are two strings then by $a\parallel b$ we denote the concatenation of a and b). For a finite set Q , $x \leftarrow Q$ sampling of x from Q with uniform distribution. We use the abbreviation PPT that stays for probabilistic polynomial time. We use $\text{poly}(\cdot)$ to indicate a generic polynomial function.

A *polynomial-time relation* Rel (or *polynomial relation*, in short) is a subset of $\{0, 1\}^* \times \{0, 1\}^*$ such that membership of (x, w) in Rel can be decided in time polynomial in $|x|$. For $(x, w) \in \text{Rel}$, we call x the *instance* and w a *witness* for x . For a polynomial-time relation Rel , we define the \mathcal{NP} -language L_{Rel} as $L_{\text{Rel}} = \{x \mid \exists w : (x, w) \in \text{Rel}\}$. Analogously, unless otherwise specified, for an \mathcal{NP} -language L we denote by Rel_L the corresponding polynomial-time relation (that is, Rel_L is such that $L = L_{\text{Rel}_L}$). We denote by \hat{L} the language that includes both L and all well formed instances that do not have a witness. Moreover we require that membership in \hat{L} can be tested in polynomial time. We implicitly assume that a PPT algorithm that is supposed to receive an instance in \hat{L} will abort immediately if the instance does not belong to \hat{L} .

Let A and B be two interactive probabilistic algorithms. We denote by $\langle A(\alpha), B(\beta) \rangle(\gamma)$ the distribution of B 's output after running on private input β with A using private input α , both running on common input γ . Typically, one of the two algorithms receives 1^λ as input. A *transcript* of $\langle A(\alpha), B(\beta) \rangle(\gamma)$ consists of the messages exchanged during an execution where A receives a private input α , B receives a private input β and both A and B receive a common input γ . Moreover, we will refer to the *view* of A (resp. B) as the messages it received during the execution of $\langle A(\alpha), B(\beta) \rangle(\gamma)$, along with its randomness and its input. We say that a protocol (A, B) is public coin if B sends to A random bits only. When it is necessary to refer to the randomness r used by and algorithm A we use the following notation: $A(\cdot; r)$.

2.2 Standard Definitions

Definition 1 (Proof/argument system). *A pair of PPT interactive protocol $\Pi = (\mathcal{P}, \mathcal{V})$ constitutes a proof system (resp., an argument system) for an \mathcal{NP} -language L , if the following conditions hold:*

Completeness: *For every $x \in L$ and w such that $(x, w) \in \text{Rel}_L$, it holds that:*

$$\text{Prob} [\langle \mathcal{P}(w), \mathcal{V} \rangle(x) = 1] = 1.$$

Soundness: *For every interactive (resp., PPT interactive) algorithm \mathcal{P}^* , there exists a negligible function ν such that for every $x \notin L$ and every z :*

$$\text{Prob} [\langle \mathcal{P}^*(z), \mathcal{V} \rangle(x) = 1] < \nu(|x|).$$

A proof/argument system $\Pi = (\mathcal{P}, \mathcal{V})$ for an \mathcal{NP} -language L , enjoys *delayed-input* completeness if \mathcal{P} needs x and w only to compute the last round and \mathcal{V} needs x only to compute the output. Before that, \mathcal{P} and \mathcal{V} run having as input only the size of x . The notion of delayed-input completeness was defined in [CPS⁺16a]. We say that the transcript τ of an execution $b = \langle \mathcal{P}(z), \mathcal{V} \rangle(x)$ is *accepting* if $b = 1$.

Definition 2 (Computational indistinguishability). *Let $X = \{X_\lambda\}_{\lambda \in \mathbb{N}}$ and $Y = \{Y_\lambda\}_{\lambda \in \mathbb{N}}$ be ensembles, where X_λ 's and Y_λ 's are probability distribution over $\{0, 1\}^l$, for same $l = \text{poly}(\lambda)$. We say that $X = \{X_\lambda\}_{\lambda \in \mathbb{N}}$ and $Y = \{Y_\lambda\}_{\lambda \in \mathbb{N}}$ are computationally indistinguishable, denoted $X \approx Y$, if for every PPT distinguisher \mathcal{D} there exists a negligible function ν such that for sufficiently large $\lambda \in \mathbb{N}$,*

$$\left| \text{Prob} \left[t \leftarrow X_\lambda : \mathcal{D}(1^\lambda, t) = 1 \right] - \text{Prob} \left[t \leftarrow Y_\lambda : \mathcal{D}(1^\lambda, t) = 1 \right] \right| < \nu(\lambda).$$

We note that in the usual case where $|X_\lambda| = \Omega(\lambda)$ and λ can be derived from a sample of X_λ , it is possible to omit the auxiliary input 1^λ . In this paper we also use the definition of *Statistical Indistinguishability*. This definition is the same as Definition 2 with the only difference that the distinguisher \mathcal{D} is unbounded. In this case use $X \equiv_s Y$ to denote that two ensembles are statistically indistinguishable.

Definition 3 (Proof of Knowledge [LP11]). *A protocol that is complete $\Pi = (\mathcal{P}, \mathcal{V})$ is a proof of knowledge (PoK) for the relation Rel_L if there exist a probabilistic expected polynomial-time machine E , called the extractor, such that for every algorithm \mathcal{P}^* , there exists a negligible function ν , every statement $x \in \{0, 1\}^\lambda$, every randomness $r \in \{0, 1\}^*$ and every auxiliary input $z \in \{0, 1\}^*$,*

$$\text{Prob} [\langle \mathcal{P}_r^*(z), \mathcal{V} \rangle(x) = 1] \leq \text{Prob} \left[w \leftarrow \mathbf{E}^{\mathcal{P}_r^*(z)}(x) : (x, w) \in \text{Rel}_L \right] + \nu(\lambda).$$

We also say that an argument system Π is a argument of knowledge (AoK) if the above condition holds w.r.t. any PPT \mathcal{P}^* .

In our security proofs we make use of the following observation. An interactive protocol Π that enjoys the property of completeness and PoK (AoK) is a proof (an argument) system. Indeed suppose by contradiction that is not. By the definition of PoK (AoK) it is possible to extract the witness for every theorem $x \in \{0, 1\}^\lambda$ proved by \mathcal{P}_r^* with probability greater than $\text{Prob} [\langle \mathcal{P}_r^*(z), \mathcal{V} \rangle(x) = 1]$; contradiction.

In this paper we also consider the *adaptive-input* PoK/AoK property for all the protocols that enjoy delayed-input completeness. Adaptive-input PoK/AoK ensures that the PoK/AoK property still holds when a malicious prover can choose the statement adaptively at the last round (see [CPS⁺16b] for more discussions about adaptive-input PoK/AoK). In this paper we consider the 3-round public-coin Special HVZK PoK proposed by Lapidot and Shamir [LS90], that we denote by LS. LS enjoys delayed-input completeness since the inputs for both \mathcal{P} and \mathcal{V} are needed only to play the last round, and only the length of the instance is needed earlier. LS also enjoys adaptive-input PoK. In particular in our paper we use a 4-round delayed-input, special HVZK, adaptive-input AoK, that is a variant of LS [Fei90] that relies on OWFs only. The additional round is indeed needed to instantiate the commitment scheme used in LS under any OWF.

Definition 4 (Witness Indistinguishable (WI)). *An argument/proof system $\Pi = (\mathcal{P}, \mathcal{V})$, is Witness Indistinguishable (WI) for a relation Rel if, for every malicious PPT verifier \mathcal{V}^* , there exists a negligible function ν such that for all x, w, w' such that $(x, w) \in \text{Rel}$ and $(x, w') \in \text{Rel}$ it holds that:*

$$\left| \text{Prob} [\langle \mathcal{P}(w), \mathcal{V}^* \rangle(x) = 1] - \text{Prob} [\langle \mathcal{P}(w'), \mathcal{V}^* \rangle(x) = 1] \right| < \nu(|x|).$$

Obviously one can generalize the above definitions of WI to their natural adaptive-input variants, where the adversarial verifier can select the statement and the witnesses adaptively, before the prover plays the last round (see [CPS⁺16b] for a formal definition of adaptive-input WI).

Definition 5 (Yao's garbled circuit). *We view Yao's garbled circuit scheme as a tuple of PPT algorithms $(\text{GenGC}, \text{EvalGC})$ where GenGC is the generation procedure which generates a garbled circuit for a circuit GC_y along with labels, and EvalGC is the evaluation procedure which evaluates the circuit on the correct labels. Each individual wire i of the circuit is assigned two labels, namely $Z_{i,0}, Z_{i,1}$. More specifically, the two algorithms have the following format:*

- $(Z_{1,0}, Z_{1,1}, \dots, Z_{\lambda,0}, Z_{\lambda,1}, \text{GC}_y) \leftarrow \text{GenGC}(1^\lambda, F, y)$: GenGC takes as input a security parameter λ , a circuit F and a string $y \in \{0, 1\}^\lambda$. It outputs a garbled circuit GC_y along with the set of all input-wire labels $\{Z_{1,b}, \dots, Z_{\lambda,b}\}_{b \in \{0,1\}}$. The garbled circuit may be viewed as representing the function $F(\cdot, y)$.
- $v = \text{EvalGC}(\text{GC}_y, Z_{1,x_1}, \dots, Z_{\lambda,x_\lambda})$: Given a garbled circuit GC_y and a set of input-wire labels Z_{i,x_i} where $x_i \in \{0, 1\}$ for $i = 1, \dots, \lambda$, EvalGC outputs either an invalid symbol \perp , or a value $v = F(x, y)$.

The following properties are required.

Correctness. $\text{Prob}[F(x, y) = \text{EvalGC}(\text{GC}_y, Z_{1,x_1}, \dots, Z_{\lambda,x_\lambda})] = 1.$

Security. There exists a PPT simulator SimGC such that for any (F, x) and uniformly random labels $Z_{1,x_1}, \dots, Z_{\lambda,x_\lambda}$, it holds that:

$$(\text{GC}_y, Z_{1,x_1}, \dots, Z_{\lambda,x_\lambda}) \approx \text{SimGC}(1^\lambda, F, x, v)$$

where $(Z_{1,0}, Z_{1,1}, \dots, Z_{\lambda,0}, Z_{\lambda,1}, \text{GC}_y) \leftarrow \text{GenGC}(1^\lambda, F, y)$ and $v = F(x, y).$

Definition 6 (Trapdoor permutation). Let \mathcal{F} be a triple of PPT algorithms $(\text{Gen}, \text{Eval}, \text{Invert})$ such that if $\text{Gen}(1^\lambda)$ outputs a pair (f, td) , then $\text{Eval}(f, \cdot)$ is a permutation over $\{0, 1\}^\lambda$ and $\text{Invert}(f, \text{td}, \cdot)$ is its inverse. \mathcal{F} is a trapdoor permutation such that for all PPT adversaries \mathcal{A} :

$$\text{Prob} \left[(f, \text{td}) \leftarrow \text{Gen}(1^\lambda); y \leftarrow \{0, 1\}^\lambda, x \leftarrow \mathcal{A}(f, y) : \text{Eval}(f, x) = y \right] \leq \nu(\lambda).$$

For convenience, we drop (f, td) from the notation, and write $f(\cdot), f^{-1}(\cdot)$ to denote algorithms $\text{Eval}(f, \cdot), \text{Invert}(f, \text{td}, \cdot)$ respectively, when f, td are clear from the context. Following [KO04, GMPP16b] we assume that \mathcal{F} satisfies (a weak variant of) ‘‘certifiability’’: namely, given some f it is possible to decide in polynomial time whether $\text{Eval}(f, \cdot)$ is a permutation over $\{0, 1\}^\lambda$. Let hc be the hardcore bit function for λ bits for the family \mathcal{F} . λ hardcore bits are obtained from a single-bit hardcore function h and $f \in \mathcal{F}$ as follows: $\text{hc}(z) = h(z) \| h(f(z)) \| \dots \| h(f^{\lambda-1}(z))$. Informally, $\text{hc}(z)$ looks pseudorandom given $f^\lambda(z)$ ⁶.

2.3 Commitment Schemes

Definition 7 (Commitment Scheme). Given a security parameter 1^λ , a commitment scheme $\text{CS} = (\text{Sen}, \text{Rec})$ is a two-phase protocol between two PPT interactive algorithms, a sender Sen and a receiver Rec . In the commitment phase Sen on input a message m interacts with Rec to produce a commitment com , and the private output \mathbf{d} of Sen .

In the decommitment phase, Sen sends to Rec a decommitment information (m, \mathbf{d}) such that Rec accepts m as the decommitment of com .

Formally, we say that $\text{CS} = (\text{Sen}, \text{Rec})$ is a perfectly binding commitment scheme if the following properties hold:

Correctness:

- *Commitment phase.* Let com be the commitment of the message m given as output of an execution of $\text{CS} = (\text{Sen}, \text{Rec})$ where Sen runs on input a message m . Let \mathbf{d} be the private output of Sen in this phase.
- *Decommitment phase*⁷. Rec on input m and \mathbf{d} accepts m as decommitment of com .

Statistical (resp. Computational) Hiding ([Lin10]): for any adversary (resp. PPT adversary) \mathcal{A} and a randomly chosen bit $b \in \{0, 1\}$, consider the following hiding experiment $\text{ExpHiding}_{\mathcal{A}, \text{CS}}^b(\lambda)$:

- Upon input 1^λ , the adversary \mathcal{A} outputs a pair of messages m_0, m_1 that are of the same length.

⁶ $f^\lambda(z)$ means the λ -th iteration of applying f on z .

⁷ In this paper we consider only non-interactive commitment and decommitment phase.

- Sen on input the message m_b interacts with \mathcal{A} to produce a commitment of m_b .
- \mathcal{A} outputs a bit b' and this is the output of the experiment.

For any adversary (resp. PPT adversary) \mathcal{A} , there exist a negligible function ν , s.t.:

$$\left| \text{Prob} \left[\text{ExpHiding}_{\mathcal{A}, \text{CS}}^0(\lambda) = 1 \right] - \text{Prob} \left[\text{ExpHiding}_{\mathcal{A}, \text{CS}}^1(\lambda) = 1 \right] \right| < \nu(\lambda).$$

Statistical (resp. Computational) Binding: for every commitment com generated during the commitment phase by a possibly malicious unbounded (resp. malicious PPT) sender Sen^* there exists a negligible function ν such that Sen^* , with probability at most $\nu(\lambda)$, outputs two decommitments (m_0, \mathbf{d}_0) and (m_1, \mathbf{d}_1) , with $m_0 \neq m_1$, such that Rec accepts both decommitments.

We also say that a commitment scheme is perfectly binding iff $\nu(\lambda) = 0$.

When a commitment scheme (Com, Dec) is non-interactive, to not overburden the notation, we use the following notation.

- Commitment phase. $(\text{com}, \text{dec}) \leftarrow \text{Com}(m)$ denotes that com is the commitment of the message m and dec represents the corresponding decommitment information.
- Decommitment phase. $\text{Dec}(\text{com}, \text{dec}, m) = 1$.

2-Round Instance-Dependent Trapdoor Commitments. Following [COSV17b] here we define a special commitment scheme based on an \mathcal{NP} -language L where sender and receiver also receive as input an instance x . While correctness and computational hiding hold for any x , we require that statistical binding holds for $x \notin L$ and moreover knowledge of a witness for $x \in L$ allows to equivocate. Finally, we require that a commitment along with two valid openings to different messages allows to compute the witness for $x \in L$. We recall that \hat{L} denotes the language that includes L and all well formed instances that are not in L .

Definition 8 (2-Round Instance-Dependent Trapdoor Commitments). *Let 1^λ be the security parameter, L be an \mathcal{NP} -language and Rel_L be the corresponding \mathcal{NP} -relation. A triple of PPT algorithms $\text{TC} = (\text{Sen}, \text{Rec}, \text{TFake})$ is a 2-Round Instance-Dependent Trapdoor Commitment scheme if the following properties hold.*

Correctness. *In the 1st round, Rec on input 1^λ and $x \in \hat{L}$ outputs ρ . In the 2nd round Sen on input the message m , 1^λ , ρ and $x \in L$ outputs (com, dec) . We will refer to the pair (ρ, com) as the commitment of m . Moreover we will refer to the execution of the above two rounds including the exchange of the corresponding two messages as the commitment phase. Then Rec on input m , x , com , dec and the private coins used to generate ρ in the commitment phase outputs 1. We will refer to the execution of this last round including the exchange of dec as the decommitment phase. Notice that an adversarial sender Sen^* could deviate from the behavior of Sen when computing and sending com and dec for an instance $x \in \hat{L}$. As a consequence Rec could output 0 in the decommitment phase. We will say that dec is a valid decommitment of (ρ, com) to m for an instance $x \in \hat{L}$, if Rec outputs 1.*

Hiding. *Given a PPT adversary \mathcal{A} , consider the following hiding experiment $\text{ExpHiding}_{\mathcal{A}, \text{TC}}^b(\lambda, x)$ for $b = 0, 1$ and $x \in \hat{L}_R$:*

- On input 1^λ and x , \mathcal{A} outputs a message m , along with ρ .

- The challenger on input x, m, ρ, b works as follows: if $b = 0$ then it runs **Sen** on input m, x and ρ , obtaining a pair $(\mathbf{com}, \mathbf{dec})$, otherwise it runs **TFake** on input x and ρ , obtaining a pair $(\mathbf{com}, \mathbf{aux})$. The challenger outputs \mathbf{com} .
- \mathcal{A} on input \mathbf{com} outputs a bit b' and this is the output of the experiment.

We say that hiding holds if for any PPT adversary \mathcal{A} there exist a negligible function ν , s.t.:

$$\left| \text{Prob} [\text{ExpHiding}_{\mathcal{A}, \text{TC}}^0(\lambda, x) = 1] - \text{Prob} [\text{ExpHiding}_{\mathcal{A}, \text{TC}}^1(\lambda, x) = 1] \right| < \nu(\lambda).$$

Special Binding. There exists a PPT algorithm that on input a commitment (ρ, \mathbf{com}) , the private coins used by **Rec** to compute ρ , and two valid decommitments $(\mathbf{dec}, \mathbf{dec}')$ of (ρ, \mathbf{com}) to two different messages m and m' , outputs w s.t. $(x, w) \in \text{Rel}_{\mathbb{L}}$ with overwhelming probability.

Instance-Dependent Binding. For every malicious unbounded sender Sen^* there exists a negligible function ν s.t. for a commitment (ρ, \mathbf{com}) Sen^* , with probability at most $\nu(\lambda)$, outputs two decommitments (m_0, \mathbf{d}_0) and (m_1, \mathbf{d}_1) with $m_0 \neq m_1$ s.t. **Rec** on input the private coins used to compute ρ and $x \notin L$ accepts both decommitments.

Trapdooriness. For any PPT adversary \mathcal{A} there exist a negligible function ν , s.t. for all $x \in L$ it holds that:

$$\left| \text{Prob} [\text{ExpCom}_{\mathcal{A}, \text{TC}}(\lambda, x) = 1] - \text{Prob} [\text{ExpTrapdoor}_{\mathcal{A}, \text{TC}}(\lambda, x) = 1] \right| < \nu(\lambda)$$

where $\text{ExpCom}_{\mathcal{A}, \text{TC}}(\lambda, x)$ and $\text{ExpTrapdoor}_{\mathcal{A}, \text{TC}}(\lambda, x)$ are defined below⁸.

<p>ExpCom_{\mathcal{A}, TC}(λ, x):</p> <ul style="list-style-type: none"> -On input 1^λ and x, \mathcal{A} outputs (ρ, m). -Sen on input $1^\lambda, x, m$ and ρ, outputs $(\mathbf{com}, \mathbf{dec})$. -$\mathcal{A}$ on input $(\mathbf{com}, \mathbf{dec})$ outputs a bit b and this is the output of the experiment. 	<p>ExpTrapdoor_{\mathcal{A}, TC}(λ, x):</p> <ul style="list-style-type: none"> -On input 1^λ and x, \mathcal{A} outputs (ρ, m). -TFake on input $1^\lambda, x$ and ρ, outputs $(\mathbf{com}, \mathbf{aux})$. -TFake on input \mathbf{tk} s.t. $(x, \mathbf{tk}) \in \text{Rel}_{\mathbb{L}}$, $x, \rho, \mathbf{com}, \mathbf{aux}$ and m outputs \mathbf{dec}. -\mathcal{A} on input $(\mathbf{com}, \mathbf{dec})$ outputs a bit b and this is the output of the experiment.
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In this paper we consider also a non-interactive version of Instance-Dependent Trapdoor Commitments. The only difference in the definition is that the first round sent by the receiver to the sender just disappears. In this case we use the following simplified notation.

- Commitment phase. $(\mathbf{com}, \mathbf{dec}) \leftarrow \text{Sen}(m, 1^\lambda, x)$ denotes that \mathbf{com} is the commitment of the message m and \mathbf{dec} represents the corresponding decommitment information.
- Decommitment phase. $1 \leftarrow \text{Rec}(m, x, \mathbf{com}, \mathbf{dec})$.
- Trapdoor algorithms. $(\mathbf{com}, \mathbf{aux}) \leftarrow \text{TFake}(1^\lambda, x)$, $\mathbf{dec} \leftarrow \text{TFake}(\mathbf{tk}, x, \mathbf{com}, \mathbf{aux}, m)$ with $(x, \mathbf{tk}) \in \text{Rel}_{\mathbb{L}}$.

In the rest of the work, we say that the sender uses the *honest procedure* when he computes the commitment \mathbf{com} of a message m along with the decommitment information \mathbf{dec} running **Sen**. Instead, the sender uses *trapdoor procedure* when he computes \mathbf{com} and \mathbf{dec} running **TFake**.

⁸We assume wlog that \mathcal{A} is stateful.

2.4 Σ -protocol and OR Composition

A 3-round protocol $\Pi = (\mathcal{P}, \mathcal{V})$ for a relation Rel_L is an interactive protocol played between a prover \mathcal{P} and a verifier \mathcal{V} on common input x and private input w of \mathcal{P} s.t. $(x, w) \in \text{Rel}_L$. In a 3-move protocol the first message \mathbf{a} and the third message \mathbf{z} are sent by \mathcal{P} and the second messages \mathbf{c} is played by \mathcal{V} . At the end of the protocol \mathcal{V} decides to accept or reject based on the data he has seen, i.e. $x, \mathbf{a}, \mathbf{c}, \mathbf{z}$.

We usually indicate the message \mathbf{c} sent by \mathcal{V} as a *challenge*, and as *challenge length* the number of bit of \mathbf{c} .

Definition 9 (Σ -Protocol [Dam10]). A 3-round public-coin protocol $\Pi = (\mathcal{P}, \mathcal{V})$ for a relation Rel_L is a Σ -Protocol if the following properties hold:

- *Completeness*: if $(\mathcal{P}, \mathcal{V})$ follow the protocol on input x and private input w to \mathcal{P} s.t. $(x, w) \in \text{Rel}_L$, \mathcal{V} always accepts.
- *Special soundness*: from any x and any pair of accepting conversation on input x , $(\mathbf{a}, \mathbf{c}, \mathbf{z}), (\mathbf{a}, \mathbf{c}', \mathbf{z}')$ where $\mathbf{c} \neq \mathbf{c}'$, one can in polynomial time compute w s.t. $(x, w) \in \text{Rel}_L$;
- *Special Honest Verifier Zero-knowledge (Special HVZK)*: there exists a PPT simulator algorithm Sim that on input any $x \in L$, security parameter 1^λ and any \mathbf{c} , outputs a transcript of the form $(\mathbf{a}, \mathbf{c}, \mathbf{z})$ for $x \in L$, such that the distribution of the output of Sim is computationally indistinguishable from the distribution of a transcript obtained when \mathcal{V} sends \mathbf{c} as challenges and \mathcal{P} runs on common input x and any w such that $(x, w) \in \text{Rel}_L$ ⁹.

Theorem 1. ([Dam10]) Let $\Pi = (\mathcal{P}, \mathcal{V})$ be a Σ -protocol for relation Rel_L with a sufficient long challenge length, then Π is a proof of knowledge for Rel_L .

In our paper we use the trick for composing two Σ -protocols to compute the OR of two statements [CDS94, GMY06]. In more details, let $\Pi = (\mathcal{P}, \mathcal{V})$ be a Σ -protocol for the relation Rel_L with SHVZK simulator Sim . Then it is possible to use Π to construct $\Pi_{\text{OR}} = (\mathcal{P}_{\text{OR}}, \mathcal{V}_{\text{OR}})$ for relation $\text{Rel}_{L_{\text{OR}}} = \{((x_0, x_1), w) : ((x_0, w) \in \text{Rel}_L) \text{ OR } ((x_1, w) \in \text{Rel}_L)\}$ that works as follows.

Protocol $\Pi_{\text{OR}} = (\mathcal{P}_{\text{OR}}, \mathcal{V}_{\text{OR}})$: \mathcal{P}_{OR} and \mathcal{V}_{OR} on common input x_0, x_1 and private input w of \mathcal{P}_{OR} s.t. $((x_0, x_1), w) \in \text{Rel}_{L_{\text{OR}}}$ compute the following steps.

- \mathcal{P}_{OR} computes $\mathbf{a}_0 \leftarrow \mathcal{P}(1^\lambda, x_0, w)$. Furthermore he picks $\mathbf{c}_1 \leftarrow \{0, 1\}^\lambda$ and computes $(\mathbf{a}_1, \mathbf{z}_1) \leftarrow \text{Sim}(1^\lambda, x_1, \mathbf{c}_1)$. \mathcal{P}_{OR} sends $\mathbf{a}_0, \mathbf{a}_1$ to \mathcal{V}_{OR} .
- \mathcal{V}_{OR} picks $\mathbf{c} \leftarrow \{0, 1\}^\lambda$ and sends \mathbf{c} to \mathcal{P}_{OR} .
- \mathcal{P}_{OR} computes $\mathbf{c}_0 = \mathbf{c}_1 \oplus \mathbf{c}$ and computes $\mathbf{z}_0 \leftarrow \mathcal{P}(\mathbf{c}_0)$. \mathcal{P}_{OR} sends $\mathbf{c}_0, \mathbf{c}_1, \mathbf{z}_0, \mathbf{z}_1$ to \mathcal{V}_{OR} .
- \mathcal{V}_{OR} checks that $\mathbf{c} = \mathbf{c}_0 \oplus \mathbf{c}_1$ and if $\mathcal{V}(x_0, \mathbf{a}_0, \mathbf{c}_0, \mathbf{z}_0) = 1$ and $\mathcal{V}(x_1, \mathbf{a}_1, \mathbf{c}_1, \mathbf{z}_1) = 1$. If all checks succeed then he outputs 1, otherwise he outputs 0.

Theorem 2. ([CDS94]) $\Pi_{\text{OR}} = (\mathcal{P}_{\text{OR}}, \mathcal{V}_{\text{OR}})$ is a Σ -protocol for $\text{Rel}_{L_{\text{OR}}}$.

⁹Note that we require that the two transcripts are computationally indistinguishable as in [GM06], instead of following [CDS94] that require the perfect indistinguishability between the two transcripts.

Theorem 3. ([*GMV06*]) $\Pi_{\text{OR}} = (\mathcal{P}_{\text{OR}}, \mathcal{V}_{\text{OR}})$ is WI for the relation $\text{Rel}_{\text{L}_{\text{OR}}} = \{((x_0, x_1), w) : ((x_0, w) \in \text{Rel}_{\text{L}} \text{ AND } x_1 \in L) \text{ OR } ((x_1, w) \in \text{Rel}_{\text{L}} \text{ AND } x_0 \in L)\}$.

In our work we use as $\Pi = (\mathcal{P}, \mathcal{V})$ Blum’s protocol [*Blu86*] for the NP-complete language Hamiltonicity (that also is a Σ -Protocol). We will use the PoK of Π_{OR} in a black-box way, but we will rely on the Special HVZK of the underlying Π following the approach proposed in [*COSV17a*]. Note that since Hamiltonicity is an \mathcal{NP} -complete language, the above construction of Π_{OR} works for any \mathcal{NP} -language through \mathcal{NP} reductions. For simplicity in the rest of the paper we will omit the \mathcal{NP} -reduction therefore assuming that the above scheme works directly on a given \mathcal{NP} -language L .

2.5 Delayed-Input Non-Malleable Zero Knowledge

Here we follow [*COSV17a*]. The definition of [*COSV17a*] allows the adversary to explicitly select the statement, and as such the adversary provides also the witness for the prover. The simulated game however will filter out the witness so that the simulator will receive only the instance. This approach strictly follows the one of [*SCO⁺01*] where adaptive-input selection is explicitly allowed and managed in a similar way. As final remark, this definition will require the existence of a black-box simulator since a non-black-box simulator could retrieve from the code of the adversary the witness for the adaptively generated statement. The non-black-box simulator could then run the honest prover procedure, therefore canceling completely the security flavor of the simulation paradigm.

Let $\Pi = (\mathcal{P}, \mathcal{V})$ be a delayed-input interactive argument system for a \mathcal{NP} -language L with witness relation Rel_{L} . Consider a PPT MiM adversary \mathcal{A} that is simultaneously participating in one left session and $\text{poly}(\lambda)$ right sessions. Before the execution starts, \mathcal{P}, \mathcal{V} and \mathcal{A} receive as a common input the security parameter in unary 1^λ . Additionally \mathcal{A} receives as auxiliary input $z \in \{0, 1\}^*$. In the left session \mathcal{A} verifies the validity of a statement x (chosen adaptively in the last round of Π) by interacting with \mathcal{P} . In the right sessions \mathcal{A} proves the validity of the statements $\tilde{x}_1, \dots, \tilde{x}_{\text{poly}(\lambda)}$ ¹⁰ (chosen adaptively in the last round of Π) to the honest verifiers $\mathcal{V}_1, \dots, \mathcal{V}_{\text{poly}(\lambda)}$.

More precisely in the left session \mathcal{A} , before the last round of Π is executed, adaptively selects the statement x to be proved and the witness w , s.t. $(x, w) \in \text{Rel}_{\text{L}}$, and sends them to \mathcal{P} .

Let $\text{View}^{\mathcal{A}}(1^\lambda, z)$ denote a random variable that describes the view of \mathcal{A} in the above experiment.

Definition 10 (Delayed-input NMZK). *A delayed-input argument system $\Pi = (\mathcal{P}, \mathcal{V})$ for an \mathcal{NP} -language L with witness relation Rel_{L} is delayed-input non-malleable zero knowledge (NMZK) if for any MiM adversary \mathcal{A} that participates in one left session and $\text{poly}(\lambda)$ right sessions, there exists a expected PPT machine $S(1^\lambda, z)$ such that:*

1. *Let $(\text{View}, w_1, \dots, w_{\text{poly}(\lambda)})$ denote the output of $S(1^\lambda, z)$, for some $z \in \{0, 1\}^*$. The probability ensembles $\{S^1(1^\lambda, z)\}_{\lambda \in \mathbb{N}, z \in \{0, 1\}^*}$ and $\{\text{View}^{\mathcal{A}}(1^\lambda, z)\}_{\lambda \in \mathbb{N}, z \in \{0, 1\}^*}$ are computationally indistinguishable over λ , where $S^1(1^\lambda, z)$ denotes the first output of $S(1^\lambda, z)$.*
2. *For every $i \in \{1, \dots, \text{poly}(\lambda)\}$, if the i -th right session is accepting w.r.t. some statement x_i and \mathcal{A} does not acts as a proxy (by simply sending back and forward the messages of the left session), then w_i is s.t. $(x_i, w_i) \in \text{Rel}_{\text{L}}$ ¹¹.*

¹⁰We denote (here and in the rest of the paper) by $\tilde{\delta}$ a value associated with the right session where δ is the corresponding value in the left session.

¹¹In this definition we do not consider identities, since we do not need them for our propose of constructing a 2PC protocol.

The above definition of NMZK allows the adversary to select statements adaptively in the last round both in left and in the right sessions. Therefore any argument system that is NMZK according to the above definition enjoys also adaptive-input argument of knowledge.

2.6 Two-party Computation with a Simultaneous Message Exchange Channel

Our Two-Party Computation (2PC) protocol is secure in the same model used in [GMPP16b], therefore the following definition is taken almost verbatim from [GMPP16b].

A two-party protocol problem is cast by specifying a random process that maps pairs of inputs to pairs of outputs (one for each party). We refer to such a process as a functionality and denote it $F : \{0, 1\}^* \times \{0, 1\}^* \rightarrow \{0, 1\}^* \times \{0, 1\}^*$ where $F = (F_1, F_2)$. That is, for every pair of inputs (x, y) , the output-pair is a random variable $(F_1(x, y), F_2(x, y))$ ranging over pairs of strings. The first party (with input x) wishes to obtain $F_1(x, y)$ and the second party (with input y) wishes to obtain $F_2(x, y)$.

Adversarial behaviour. Loosely speaking, the aim of a secure two-party protocol is to protect an honest party against dishonest behaviour by the other party. In this paper, we consider malicious adversaries who may arbitrarily deviate from the specified protocol. When considering malicious adversaries, there are certain undesirable actions that cannot be prevented. Specifically, a party may refuse to participate in the protocol, may substitute its local input (and use instead a different input) and may abort the protocol prematurely. One ramification of the adversary’s ability to abort, is that it is impossible to achieve fairness. That is, the adversary may obtain its output while the honest party does not. In this work we consider a static corruption model, where one of the parties is adversarial and the other is honest, and this is fixed before the execution begins.

Communication channel. In our result we consider a secure simultaneous message exchange channel in which all parties can simultaneously send messages over the channel at the same communication round but allowing a rushing adversary. Moreover, we assume an asynchronous network¹² where the communication is open and delivery of messages is not guaranteed. For simplicity, we assume that the delivered messages are authenticated. This can be achieved using standard methods.

Execution in the ideal model. An ideal execution proceeds as follows. Each party obtains an input, denoted w ($w = x$ for P_1 , and $w = y$ for P_2). An honest party always sends w to the trusted party. A malicious party may, depending on w , either abort or send some $w' \in \{0, 1\}^{|w|}$ to the trusted party. In case it has obtained an input pair (x, y) , the trusted party first replies to the first party with $F_1(x, y)$. Otherwise (i.e., in case it receives only one valid input), the trusted party replies to both parties with a special symbol \perp . In case the first party is malicious it may, depending on its input and the trusted party’s answer, decide to stop the trusted party by sending it \perp after receiving its output. In this case the trusted party sends \perp to the second party. Otherwise (i.e., if not stopped), the trusted party sends $F_2(x, y)$ to the second party. Outputs: An honest party always outputs the message it has obtained from the trusted party. A malicious party may output an arbitrary (probabilistic polynomial-time computable) function of its initial input and the message obtained from the trusted party.

¹²The fact that the network is asynchronous means that the messages are not necessarily delivered in the order which they are sent.

Let $F : \{0, 1\}^* \times \{0, 1\}^* \rightarrow \{0, 1\}^* \times \{0, 1\}^*$ be a functionality where $F = (F_1, F_2)$ and let $S = (S_1, S_2)$ be a pair of non-uniform probabilistic expected polynomial-time machines (representing parties in the ideal model). Such a pair is admissible if for at least one $i \in \{0, 1\}$ we have that S_i is honest (i.e., follows the honest party instructions in the above-described ideal execution). Then, the joint execution of F under S in the ideal model (on input pair (x, y) and security parameter λ), denoted $\text{IDEAL}_{F,S(z)}(1^\lambda, x, y)$ is defined as the output pair of S_1 and S_2 from the above ideal execution.

Execution in the real model. We next consider the real model in which a real (two-party) protocol is executed (and there exists no trusted third party). In this case, a malicious party may follow an arbitrary feasible strategy; that is, any strategy implementable by non-uniform probabilistic polynomial-time machines. In particular, the malicious party may abort the execution at any point in time (and when this happens prematurely, the other party is left with no output). Let F be as above and let Π be a two-party protocol for computing F . Furthermore, let $A = (A_1, A_2)$ be a pair of non-uniform probabilistic polynomial-time machines (representing parties in the real model). Such a pair is admissible if for at least one $i \in \{0, 1\}$ we have that A_i is honest (i.e., follows the strategy specified by Π). Then, the joint execution of Π under A in the real model, denoted $\text{REAL}_{\Pi,A(z)}(1^\lambda)$, is defined as the output pair of A_1 and A_2 resulting from the protocol interaction.

Definition 11 (secure two-party computation). *Let F and Π be as above. Protocol Π is said to securely compute F (in the malicious model) if for every pair of admissible non-uniform probabilistic polynomial-time machines $A = (A_1, A_2)$ that run with auxiliary input z for the real model, there exists a pair of admissible non-uniform probabilistic expected polynomial-time machines $S = (S_1, S_2)$ (that use z as auxiliary input) for the ideal model, such that:*

$$\text{REAL}_{\Pi,A(z)}(1^\lambda) \approx \text{IDEAL}_{f,S(z)}(1^\lambda).$$

2.7 Oblivious Transfer

Here we follow [ORS15]. Oblivious Transfer (OT) is a two-party functionality F_{OT} , in which a sender S holds a pair of strings (l_0, l_1) , and a receiver R holds a bit b , and wants to obtain the string l_b . The security requirement for the F_{OT} functionality is that any malicious receiver does not learn anything about the string l_{1-b} and any malicious sender does not learn which string has been transferred. This security requirement is formalized via the ideal/real world paradigm. In the ideal world, the functionality is implemented by a trusted party that takes the inputs from S and R and provides the output to R and is therefore secure by definition. A real world protocol Π securely realizes the ideal F_{OT} functionalities, if the following two conditions hold. (a) Security against a malicious receiver: the output of any malicious receiver R^* running one execution of Π with an honest sender S can be simulated by a PPT simulator Sim that has only access to the ideal world functionality F_{OT} and oracle access to R^* . (b) Security against a malicious sender. The joint view of the output of any malicious sender S^* running one execution of Π with R and the output of R can be simulated by a PPT simulator Sim that has only access to the ideal world functionality F_{OT} and oracle access to S^* . In this paper we consider a weaker definition of F_{OT} that is called one-sided simulatable F_{OT} , in which we do not demand the existence of a simulator against a malicious sender, but we only require that a malicious sender cannot distinguish whether the honest receiver is playing with bit 0 or 1. A bit more formally, we require that for any PPT

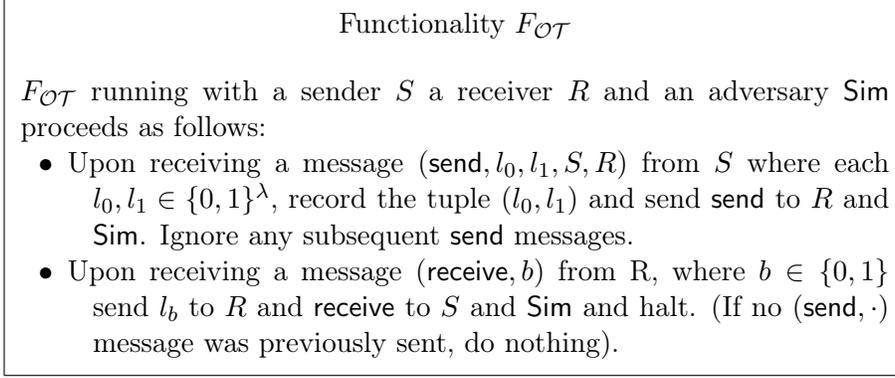


Figure 4: The Oblivious Transfer Functionality $F_{\mathcal{OT}}$.

malicious sender S^* the view of S^* executing Π with the R playing with bit 0 is computationally indistinguishable from the view of S^* where R is playing with bit 1. Finally, we consider the $F_{\mathcal{OT}}^m$ functionality where the sender S and the receiver R run m executions of \mathcal{OT} in parallel. The formal definitions of one-sided secure $F_{\mathcal{OT}}$ and one-sided secure $F_{\mathcal{OT}}^m$ follow.

Definition 12 ([ORS15]). *Let $F_{\mathcal{OT}}$ be the Oblivious Transfer functionality as shown in Fig. 4. We say that a protocol Π securely computes $F_{\mathcal{OT}}$ with one-sided simulation if the following holds:*

1. *For every non-uniform PPT adversary R^* controlling the receiver in the real model, there exists a non-uniform PPT adversary Sim for the ideal model such that*

$$\{\text{REAL}_{\Pi, R^*(z)}(1^\lambda)\}_{z \in \{0,1\}^\lambda} \approx \{\text{IDEAL}_{f, \text{Sim}(z)}(1^\lambda)\}_{z \in \{0,1\}^\lambda}$$

where $\text{REAL}_{\Pi, R^*(z)}(1^\lambda)$ denotes the distribution of the output of the adversary R^* (controlling the receiver) after a real execution of protocol Π , where the sender S has inputs l_0, l_1 and the receiver has input b . $\text{IDEAL}_{f, \text{Sim}(z)}(1^\lambda)$ denotes the analogous distribution in an ideal execution with a trusted party that computes $F_{\mathcal{OT}}$ for the parties and hands the output to the receiver.

2. *For every non-uniform PPT adversary S^* controlling the sender it holds that:*

$$\{\text{View}_{\Pi, S^*(z)}^R(l_0, l_1, 0)\}_{z \in \{0,1\}^*} \approx \{\text{View}_{\Pi, S^*(z)}^R(l_0, l_1, 1)\}_{z \in \{0,1\}^*}$$

where $\text{View}_{\Pi, S^*(z)}^R$ denotes the view of adversary S^* after a real execution of protocol Π with the honest receiver R .

Definition 13 (Parallel oblivious transfer functionality $F_{\mathcal{OT}}^m$ [ORS15]). *The parallel Oblivious Transfer Functionality $F_{\mathcal{OT}}^m$ is identical to the functionality $F_{\mathcal{OT}}$, with the difference that takes in input m pairs of string from S ($l_0^1, l_1^1, \dots, l_0^m, l_1^m$) (whereas $F_{\mathcal{OT}}$ takes just one pair of strings from S) and m bits from R , b_1, \dots, b_m (whereas $F_{\mathcal{OT}}$ takes one bit from R) and outputs to the receiver values $(l_{b_1}^1, \dots, l_{b_m}^m)$ while the sender receives nothing.*

Definition 14 ([ORS15]). *Let $F_{\mathcal{OT}}^m$ be the Oblivious Transfer functionality as described in Def. 13. We say that a protocol Π securely computes $F_{\mathcal{OT}}^m$ with one-sided simulation if the following holds:*

1. *For every non-uniform PPT adversary R^* controlling the receiver in the real model, there exists a non-uniform PPT adversary Sim for the ideal model such that for every $x_1 \in \{0, 1\}, \dots, x_m \in \{0, 1\}$*

$$\{\text{REAL}_{\Pi, R^*(z)}(1^\lambda, (l_0^1, l_1^1, \dots, l_0^m, l_1^m), (x_1, \dots, x_m))\} \approx \{\text{IDEAL}_{f, \text{Sim}(z)}(1^\lambda, (l_0^1, l_1^1, \dots, l_0^m, l_1^m), (x_1, \dots, x_m))\}_{z \in \{0,1\}^\lambda}$$

where $\text{REAL}_{\Pi, R^*(z)}(1^\lambda)$ denotes the distribution of the output of the adversary R^* (controlling the receiver) after a real execution of protocol Π , where the sender S has inputs $(l_0^1, l_1^1, \dots, l_0^m, l_1^m)$ and the receiver has input (x_1, \dots, x_m) . $\text{IDEAL}_{f, \text{Sim}(z)}(1^\lambda)$ denotes the analogous distribution in an ideal execution with a trusted party that computes $F_{\mathcal{OT}}^m$ for the parties and hands the output to the receiver.

2. For every non-uniform PPT adversary S^* controlling the sender it holds that for every $x_1 \in \{0, 1\}, \dots, x_m \in \{0, 1\}$ and for every $y_1 \in \{0, 1\}, \dots, y_m \in \{0, 1\}$:

$$\{\text{View}_{\Pi, S^*(z)}^R((l_0^1, l_1^1, \dots, l_0^m, l_1^m), (x_1, \dots, x_m))\}_{z \in \{0,1\}^*} \approx \{\text{View}_{\Pi, S^*(z)}^R((l_0^1, l_1^1, \dots, l_0^m, l_1^m), (y_1, \dots, y_m))\}_{z \in \{0,1\}^*}$$

where $\text{View}_{\Pi, S^*(z)}^R$ denotes the view of adversary S^* after a real execution of protocol Π with the honest receiver R .

We remark that in this notions of OT we do not suppose the existence of a simultaneous message exchange channel.

3 Our OT Protocol $\Pi_{\mathcal{OT}}^\gamma = (S_{\mathcal{OT}}, R_{\mathcal{OT}})$

We use the following tools.

1. A non-interactive perfectly binding, computationally hiding commitment scheme $\text{PBCOM} = (\text{Com}, \text{Dec})$.
2. A trapdoor permutation $\mathcal{F} = (\text{Gen}, \text{Eval}, \text{Invert})^{13}$ with the hardcore bit function for λ bits $\text{hc}(\cdot)$ (see Def. 6).
3. A non-interactive IDTC scheme $\text{TC}_0 = (\text{Sen}_0, \text{Rec}_0, \text{TFake}_0)$ for the \mathcal{NP} -language $L_0 = \{\text{com} : \exists \text{dec s.t. Dec}(\text{com}, \text{dec}, 0) = 1\}$.
4. A non-interactive IDTC scheme $\text{TC}_1 = (\text{Sen}_1, \text{Rec}_1, \text{TFake}_1)$ for the \mathcal{NP} -language $L_1 = \{\text{com} : \exists \text{dec s.t. Dec}(\text{com}, \text{dec}, 1) = 1\}$.

Let $b \in \{0, 1\}$ be the input of $R_{\mathcal{OT}}$ and $l_0, l_1 \in \{0, 1\}^\lambda$ be the input of $S_{\mathcal{OT}}$, we now give the description of our protocol following Fig. 5.

In the **first round** $R_{\mathcal{OT}}$ runs Com on input the message to be committed b in order to obtain the pair (com, dec) . On input the instance com and a random string r_{b-1}^1 , $R_{\mathcal{OT}}$ runs Sen_{1-b} in order to compute the pair $(\text{tcom}_{1-b}, \text{tdec}_{1-b})$. We observe that the *Instance-Dependent Binding* property of the IDTCs, the description of the \mathcal{NP} -language L_{1-b} and the fact that in com the bit b has been committed, ensure that tcom_{1-b} can be opened only to the value r_{b-1}^1 .¹⁴ $R_{\mathcal{OT}}$ runs the trapdoor procedure of the IDTC scheme TC_b . More precisely $R_{\mathcal{OT}}$ runs TFake_b on input the instance com

¹³We recall that for convenience, we drop (f, td) from the notation, and write $f(\cdot)$, $f^{-1}(\cdot)$ to denote algorithms $\text{Eval}(f, \cdot)$, $\text{Invert}(f, \text{td}, \cdot)$ respectively, when f , td are clear from the context. Also we omit the generalization to a family of TDPs.

¹⁴ com does not belong to the \mathcal{NP} -language L_{b-1} , therefore tcom_{1-b} is a perfectly binding commitment.

to compute the pair $(\mathbf{tcom}_b, \mathbf{aux})$. In this case \mathbf{tcom}_b can be equivocated to any message using the trapdoor (the opening information of \mathbf{com}), due to the trapdooriness of the IDTC, the description of the \mathcal{NP} -language L_b and the message committed in \mathbf{com} (that is represented by the bit b). $R_{\mathcal{OT}}$ sends \mathbf{tcom}_0 , \mathbf{tcom}_1 and \mathbf{com} to $S_{\mathcal{OT}}$.

In the **second round** $S_{\mathcal{OT}}$ picks two random strings R_0, R_1 and two trapdoor permutations $(f_{0,1}, f_{1,1})$ along with their trapdoors $(f_{0,1}^{-1}, f_{1,1}^{-1})$. Then $S_{\mathcal{OT}}$ sends $R_0, R_1, f_{0,1}$ and $f_{1,1}$ to $R_{\mathcal{OT}}$.

In the **third round** $R_{\mathcal{OT}}$ checks whether or not $f_{0,1}$ and $f_{1,1}$ are valid trapdoor permutations. In the negative case $R_{\mathcal{OT}}$ aborts, otherwise $R_{\mathcal{OT}}$ continues with the following steps. $R_{\mathcal{OT}}$ picks a random string z'_1 and computes $z_1 = f(z'_1)$. $R_{\mathcal{OT}}$ now computes $r_b^1 = z_1 \oplus R_b$ and runs TFake_b on input $\mathbf{dec}, \mathbf{com}, \mathbf{tcom}_b, \mathbf{aux}$ and r_b^1 in order to obtain the equivocal opening \mathbf{tdec}_b of the commitment \mathbf{tcom}_b to the message r_b^1 . $R_{\mathcal{OT}}$ renames r_b to r_b^1 and \mathbf{tdec}_b to \mathbf{tdec}_b^1 and sends to $S_{\mathcal{OT}}$ $(\mathbf{tdec}_0^1, r_0^1)$ and $(\mathbf{tdec}_1^1, r_1^1)$.

In the **fourth round** $S_{\mathcal{OT}}$ checks whether or not $(\mathbf{tdec}_0^1, r_0^1)$ and $(\mathbf{tdec}_1^1, r_1^1)$ are valid openings w.r.t. \mathbf{tcom}_0 and \mathbf{tcom}_1 . In the negative case $S_{\mathcal{OT}}$ aborts, otherwise $S_{\mathcal{OT}}$ computes $W_0^1 = l_0 \oplus \text{hc}(f_{0,1}^{-\lambda}(r_0^1 \oplus R_0))$ and $W_1^1 = l_1 \oplus \text{hc}(f_{1,1}^{-\lambda}(r_1^1 \oplus R_1))$. Informally $S_{\mathcal{OT}}$ encrypts his inputs l_0 and l_1 through a one-time pad using as a secret key the pre-image of $r_0^1 \oplus R_0$ for l_0 and the pre-image of $r_1^1 \oplus R_1$ for l_1 . $S_{\mathcal{OT}}$ also computes two trapdoor permutations $(f_{0,2}, f_{1,2})$ along with their trapdoors $(f_{0,2}^{-1}, f_{1,2}^{-1})$ and sends $(W_0^1, W_1^1, f_{0,2}, f_{1,2})$ to $R_{\mathcal{OT}}$. At this point the third and the fourth rounds are repeated up to $\gamma - 1$ times using fresh randomness as showed in Fig. 5. In the last round no trapdoor permutation is needed/sent.

In the **output phase**, $R_{\mathcal{OT}}$ computes and outputs $l_b = W_b^1 \oplus \text{hc}(z'_1)$. That is, $R_{\mathcal{OT}}$ just uses the information gained in the first four rounds to compute the output. It is important to observe that $R_{\mathcal{OT}}$ can correctly and efficiently compute the output because $z' = r_b^1 \oplus R_b$. Moreover $R_{\mathcal{OT}}$ cannot compute l_{1-b} because he has no way to change the value committed in \mathbf{tcom}_{1-b} and invert the TDP is suppose to be hard without having the trapdoor.

In order to construct our protocol for two-party computation in the simultaneous message exchange model we need to consider an extended version of $\Pi_{\mathcal{OT}}^\gamma$, that we denote by $\Pi_{\mathcal{OT}}^\gamma = (S_{\mathcal{OT}}^\rightarrow, R_{\mathcal{OT}}^\rightarrow)$. In $\Pi_{\mathcal{OT}}^\gamma$ the $S_{\mathcal{OT}}^\rightarrow$'s input is represented by m pairs $(l_0^1, l_1^1, \dots, l_0^m, l_1^m)$ and the $R_{\mathcal{OT}}^\rightarrow$'s input is represented by the sequence b_1, \dots, b_m with $b_i \in \{0, 1\}$ for all $i = 1, \dots, m$. In this case the output of $R_{\mathcal{OT}}^\rightarrow$ is $(l_{b_1}, \dots, l_{b_m})$. We construct $\Pi_{\mathcal{OT}}^\gamma = (S_{\mathcal{OT}}^\rightarrow, R_{\mathcal{OT}}^\rightarrow)$ by simply considering m parallel iterations of $\Pi_{\mathcal{OT}}^\gamma$ and then we prove that it securely computes $F_{\mathcal{OT}}^m$ with one-sided simulation (see Definition 14).

Proof sketch. The security proof of $\Pi_{\mathcal{OT}}^\gamma$ is divided in two parts. In the former we prove the security against a malicious sender and in the latter we prove the security of $\Pi_{\mathcal{OT}}^\gamma$ against a malicious receiver. In order to prove the security against malicious sender we recall that for the definition of one-sided simulation it is just needed the no information about R 's input is leaked to S^* . We consider the experiment H_0 where R 's input is 0 and the experiment H_1 where R 's input is 1 and we prove that S^* cannot distinguish between H_0 and H_1 . More precisely we consider the experiment H^a where \mathbf{tcom}_0 and the corresponding opening is computed without using the trapdoor (the randomness of \mathbf{com}) and relying on the trapdooriness of the IDTCom TC_0 we prove that $H_0 \approx H^a$. Then we consider the experiment H^b where the value committed in \mathbf{com} goes from 0 to 1 and prove that $H^a \approx H^b$ due to the hiding of \mathbf{com} . We observe that this reduction can be made because to compute both H^a and H^b the opening informations of \mathbf{com} are not required anymore. The proof ends with the observation the $H^b \approx H_1$ due to the trapdooriness of the IDTCom TC_1 .

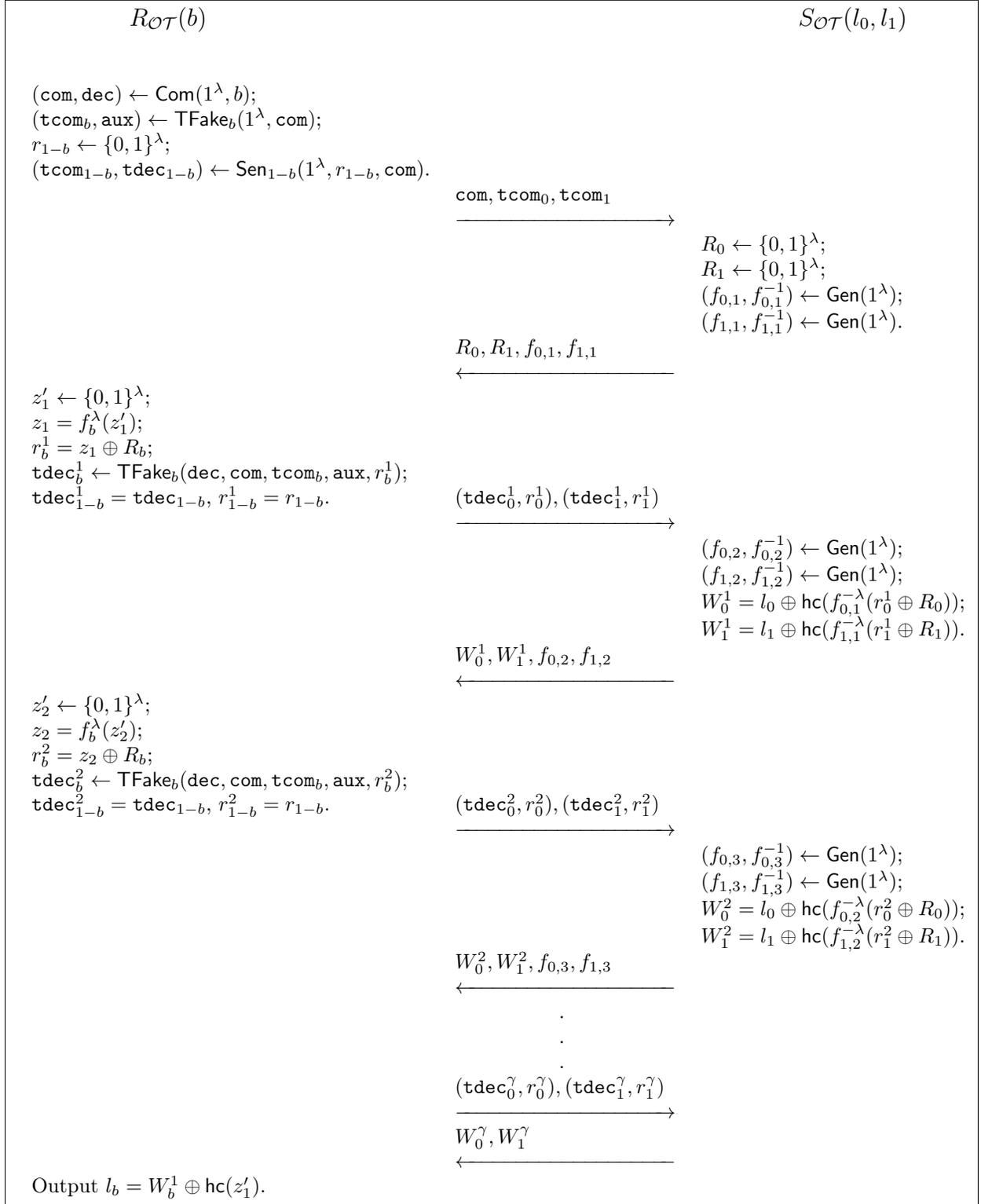


Figure 5: Description of $\Pi_{\mathcal{OT}}^\gamma$.

To prove the security against a malicious receiver R^* we need to show a simulator Sim . Sim rewinds R^* from the third to the second round by sending every time freshly generated R_0 and R_1 . Sim then checks whether the values r_0^1 and r_1^1 change during the rewinds. We recall that com is a perfectly binding commitment, therefore only one between tcom_0 and tcom_1 can be opened to multiple values using the trapdoor procedure (com can belong only to one of the \mathcal{NP} -languages L_0 and L_1). Moreover, intuitively, the only way that R^* can compute the output is by equivocating one between tcom_0 and tcom_1 based on the values R_0, R_1 received in the second round. This means that if during the rewinds the value opened w.r.t. tcom_b changes, then the input that R^* is using is b . Therefore the simulator can call the ideal functionality thus obtaining l_b . At this point Sim uses l_b to compute W_b^1 according to the description of $\Pi_{\mathcal{OT}}^\gamma$ and sets W_{1-b}^1 to a random string. Moreover Sim will use the same strategy used to compute W_b^1 and W_{1-b}^1 to compute, respectively W_b^i and W_{1-b}^i for $i = 2, \dots, \gamma$. In case during the rewinds the value r_0^1, r_1^1 stay the same, then Sim sets both W_0^1 and W_1^1 to random strings. We observe that R^* could detect that now W_0^1 and W_1^1 are computed in a different way, but this would violate the security of the TDPs.

Theorem 4. *Assuming TDPs, for any $\gamma > 0$ $\Pi_{\mathcal{OT}}^\gamma$ securely computes $F_{\mathcal{OT}}^m$ with one-sided simulation. Moreover the third round is replayable.*

Proof. We first observe that in third round of $\Pi_{\mathcal{OT}}^\gamma$ only the opening information for the IDTCs tcom_0 and tcom_1 are sent. Therefore once that a valid third round is received, it is possible to replay it in order to answer to many second rounds sent by a malicious sender. Roughly, whether the third round of $\Pi_{\mathcal{OT}}^\gamma$ is accepting or not is independent of what a malicious sender sends in the second round. Therefore we have proved that $\Pi_{\mathcal{OT}}^\gamma$ has a *replayable* third round. In order to prove that $\Pi_{\mathcal{OT}}^\gamma$ is one-sided simulatable secure for $F_{\mathcal{OT}}$ (see Definition 12) we divide the security proof in two parts; the former proves the security against a malicious sender, and the latter proves the security against a malicious receiver. More precisely we prove that $\Pi_{\mathcal{OT}}^\gamma$ is secure against a malicious receiver for an arbitrary chosen $\gamma = \text{poly}(\lambda)$, and is secure against malicious sender for $\gamma = 1$ (i.e. when just the first four rounds of the protocol are executed).

Security against a malicious sender. In this case we just need to prove that the output of $S_{\mathcal{OT}}^*$ of the execution of $\Pi_{\mathcal{OT}}^\gamma$ when $R_{\mathcal{OT}}$ interacts with $S_{\mathcal{OT}}^*$ using $b = 0$ as input is computationally indistinguishable from when $R_{\mathcal{OT}}$ uses $b = 1$ as input. The differences between these two hybrid experiments consist of the message committed in com and the way in which the IDTCs are computed. More precisely, in the first experiment, when $b = 0$ is used as input, tcom_0 and the corresponding opening (tdec_0^1, r_0^1) are computed using the trapdoor procedure (in this case the message committed in com is 0), while tcom_1 and (tdec_1^1, r_1^1) are computed using the *honest* procedure. In the second experiment, tcom_0 and the respective opening (tdec_0^1, r_0^1) are computed using the honest procedure, while tcom_1 and (tdec_1^1, r_1^1) are computed using the trapdoor procedure of the IDTC scheme. In order to prove the indistinguishability between these two experiments we proceed via hybrid arguments. The first hybrid experiment \mathcal{H}_1 is equal to when $R_{\mathcal{OT}}$ interacts with against $S_{\mathcal{OT}}^*$ according $\Pi_{\mathcal{OT}}^\gamma$ when $b = 0$ is used as input. In \mathcal{H}_2 the honest procedure of IDTC is used instead of the trapdoor one in order to compute tcom_0 and the opening (tdec_0^1, r_0^1) . We observe that in \mathcal{H}_2 both the IDTCs are computed using the honest procedure, therefore no trapdoor information (i.e. the randomness used to compute com) is required. The computational-indistinguishability between \mathcal{H}_1 and \mathcal{H}_2 comes from the trapdooriness of the IDTC TC_0 . In \mathcal{H}_3 the value committed in com goes from 0 to 1. \mathcal{H}_2 and \mathcal{H}_3 are indistinguishable due to the hiding of PBCOM. It is important to observe

that a reduction to the hiding of PBCOM is possible because the randomness used to compute \mathbf{com} is no longer used in the protocol execution to run one of the IDTCs. In the last hybrid experiment \mathcal{H}_4 the trapdoor procedure is used in order to compute \mathbf{tcom}_1 and the opening $(\mathbf{tdec}_1^1, r_1^1)$. We observe that it is possible to run the trapdoor procedure for \mathbf{TC}_1 because the message committed in \mathbf{com} is 1. The indistinguishability between \mathcal{H}_3 and \mathcal{H}_4 comes from the trapdooriness of the IDTC. The observation that \mathcal{H}_4 corresponds to the experiment where the honest receiver executes $\Pi_{\mathcal{OT}}^\gamma$ using $b = 1$ as input concludes the security proof.

Security against a malicious receiver. In order to prove that $\Pi_{\mathcal{OT}}^\gamma$ is simulation-based secure against malicious receiver $R_{\mathcal{OT}}^*$ we need to show a PPT simulator \mathbf{Sim} that, having only access to the ideal world functionality $F_{\mathcal{OT}}$, can simulate the output of any malicious $R_{\mathcal{OT}}^*$ running one execution of $\Pi_{\mathcal{OT}}^\gamma$ with an honest sender $S_{\mathcal{OT}}$. The simulator \mathbf{Sim} works as follows. Having oracle access to $R_{\mathcal{OT}}^*$, \mathbf{Sim} runs as a sender in $\Pi_{\mathcal{OT}}^\gamma$ by sending two random strings R_0 and R_1 and the pair of TDPs $f_{0,1}$ and $f_{1,1}$ in the second round. Let $(\mathbf{tdec}_0^1, r_0^1), (\mathbf{tdec}_1^1, r_1^1)$ be the messages sent in the third round by $R_{\mathcal{OT}}^*$. Now \mathbf{Sim} rewinds $R_{\mathcal{OT}}^*$ by sending two fresh random strings \bar{R}_0 and \bar{R}_1 such that $\bar{R}_0 \neq R_0$ and $\bar{R}_1 \neq R_1$.

Let $(\bar{\mathbf{tdec}}_0^1, \bar{r}_0^1), (\bar{\mathbf{tdec}}_1^1, \bar{r}_1^1)$ be the messages sent in the third round by $R_{\mathcal{OT}}^*$ after this rewind, then there are only two things that can happen¹⁵:

1. $r_{b^*}^1 \neq \bar{r}_{b^*}^1$ and $r_{1-b^*}^1 = \bar{r}_{1-b^*}^1$ for some $b^* \in \{0, 1\}$ or
2. $r_0^1 = \bar{r}_0^1$ and $r_1^1 = \bar{r}_1^1$.

More precisely, due to the perfect binding of PBCOM at most one between \mathbf{tcom}_0 and \mathbf{tcom}_1 can be opened to a different message. Therefore $R_{\mathcal{OT}}^*$ can either open both \mathbf{tcom}_0 and \mathbf{tcom}_1 to the same messages r_0^1 and r_1^1 , or change in the opening at most one of them. This yields to the following important observation. If one among r_0^1 and r_1^1 changes during the rewind, let us say r_{b^*} for $b^* \in \{0, 1\}$ (case 1), then the input bit used by $R_{\mathcal{OT}}^*$ has to be b^* . Indeed we recall that the only efficient way (i.e. without inverting the TDP) for a receiver to get the output is to equivocate one of the IDTCs in order to compute the inverse of one between $R_0 \oplus r_0^1$ and $R_1 \oplus r_1^1$. Therefore the simulator invokes the ideal world functionality $F_{\mathcal{OT}}$ using b^* as input, and upon receiving l_{b^*} computes $W_{b^*}^1 = l_{b^*} \oplus \text{hc}(f_{b^*,1}^{-\lambda}(r_{b^*}^1 \oplus R_{b^*}))$ and sets $W_{1-b^*}^1$ to a random string. Then sends W_0^1 and W_1^1 with two freshly generated TDPs $f_{0,2}, f_{1,2}$ (according to the description of $\Pi_{\mathcal{OT}}^\gamma$ given in Fig. 5) to $R_{\mathcal{OT}}^*$. Let us now consider the case where the opening of \mathbf{tcom}_0 and \mathbf{tcom}_1 stay the same after the rewinding procedure (case two). In this case, \mathbf{Sim} comes back to the main thread and sets both W_0^1 and W_1^1 to a random string. Intuitively if $R_{\mathcal{OT}}^*$ does not change neither r_0^1 nor r_1^1 after the rewind, then his behavior is not adaptive on the second round sent by \mathbf{Sim} . Therefore, he will be able to compute the inverse of neither $R_0 \oplus r_0^1$ nor $R_1 \oplus r_1^1$. That is, both $R_0 \oplus r_0^1$ and $R_1 \oplus r_1^1$ would be the results of the execution of two coin-flipping protocols, therefore both of them are difficult to invert without knowing the trapdoors of the TDPs. This implies that $R_{\mathcal{OT}}^*$ has no efficient way to tell apart whether W_0^1 and W_1^1 are random strings or not.

Completed the fourth round, for $i = 2, \dots, \gamma$, \mathbf{Sim} continues the interaction with $R_{\mathcal{OT}}^*$ by always setting both W_0^i and W_1^i to a random string when $r_0^i = r_0^i$ and $r_1^i = r_1^i$, and using the following strategy when $r_{b^*}^i \neq \bar{r}_{b^*}^i$ and $r_{1-b^*}^i = \bar{r}_{1-b^*}^i$ for some $b^* \in \{0, 1\}$. \mathbf{Sim} invokes the ideal world functionality $F_{\mathcal{OT}}$ using b^* as input, and upon receiving l_{b^*} computes $W_{b^*}^i = l_{b^*} \oplus \text{hc}(f_{b^*,i}^{-\lambda}(r_{b^*}^i \oplus R_{b^*}))$, sets $W_{1-b^*}^i$ to a random string and sends with them two freshly generated TDPs $f_{0,i+1}, f_{1,i+1}$ to

¹⁵ $R_{\mathcal{OT}}^*$ could also abort after the rewind. In this case we use the following standard argument. If p is the probability of $R_{\mathcal{OT}}^*$ of giving an accepting third round, λ/p rewinds are made until $R_{\mathcal{OT}}^*$ gives another answer.

$R_{\mathcal{OT}}^*$. When the interaction against $R_{\mathcal{OT}}^*$ is over, **Sim** stops and outputs what $R_{\mathcal{OT}}^*$ outputs. We observe that the simulator needs to invoke the ideal world functionality just once. Indeed, we recall that only one of the IDTCs can be equivocated, therefore once that the bit b^* is decided (using the strategy described before) it cannot change during the simulation. The last thing that remains to observe is that it could happen that **Sim** never needs to invoke the ideal world functionality in the case that: 1) during the rewind the values (r_0^1, r_1^1) stay the same; 2) $r_b^i = r_b^j$ for all $i, j \in \{1, \dots, \gamma\}$ and $b = \{0, 1\}$. In this case **Sim** never outputs the bit b^* that corresponds to the $R_{\mathcal{OT}}^*$'s input. That is, even though **Sim** is sufficient to prove that $\Pi_{\mathcal{OT}}^\gamma$ is simulation-based secure against malicious receiver, it is insufficient to extract the input from $R_{\mathcal{OT}}^*$.

We formally prove that the output of **Sim** is computationally indistinguishable from the output of $R_{\mathcal{OT}}^*$ in the real world execution for every $\gamma = \text{poly}(\lambda)$. The proof goes through hybrid arguments starting from the real world execution. We gradually modify the real world execution until the input of the honest party is not needed anymore such that the final hybrid would represent the simulator for the ideal world. We denote by $\text{OUT}_{\mathcal{H}_i, R_{\mathcal{OT}}^*(z)}(1^\lambda)$ the output distribution of $R_{\mathcal{OT}}^*$ in the hybrid experiment \mathcal{H}_i .

- \mathcal{H}_0 is identical to the real execution. More precisely \mathcal{H}_0 runs $R_{\mathcal{OT}}^*$ using fresh randomness and interacts with him as the honest sender would do on input (l_0, l_1) .
- $\mathcal{H}_0^{\text{rew}}$ proceeds according to \mathcal{H}_0 with the difference that $R_{\mathcal{OT}}^*$ is rewound up to the second round by receiving two fresh random strings \bar{R}_0 and \bar{R}_1 . This process is repeated until $R_{\mathcal{OT}}^*$ completes the third round again (every time using different randomness). More precisely, if $R_{\mathcal{OT}}^*$ aborts after the rewind then a fresh second round is sent up to λ/p times, where p is the probability of $R_{\mathcal{OT}}^*$ of completing the third round in \mathcal{H}_0 . If $p = \text{poly}(\lambda)$ then the expected running time of $\mathcal{H}_0^{\text{rew}}$ is $\text{poly}(\lambda)$ and its output is statistically close to the output of \mathcal{H}_0 . When the third round is completed the hybrid experiment comes back to the main thread and continues according to \mathcal{H}_0 .
- \mathcal{H}_1 proceeds according to $\mathcal{H}_0^{\text{rew}}$ with the difference that after the rewinds executes the following steps. Let r_0^1 and r_1^1 be the messages opened by $R_{\mathcal{OT}}^*$ in the third round of the main thread and \bar{r}_0^1 and \bar{r}_1^1 be the messages opened during the rewind. We distinguish two cases that could happen:
 1. $r_0^1 = \bar{r}_0^1$ and $r_1^1 = \bar{r}_1^1$ or
 2. $r_{b^*}^1 \neq \bar{r}_{b^*}^1$ and $\bar{r}_{1-b^*}^1 = r_{1-b^*}^1$ for some $b^* \in \{0, 1\}$.

In this hybrid we assume that the first case happen with non-negligible probability. After the rewind \mathcal{H}_1 goes back to the main thread, and in order to compute the fourth round, picks $W_0^1 \leftarrow \{0, 1\}^\lambda$ computes $W_1^1 = l_1 \oplus \text{hc}(f_{1,1}^{-\lambda}(r_1^1 \oplus R_1))$, $(f_{0,2}, f_{0,2}^{-1}) \leftarrow \text{Gen}(1^\lambda)$, $(f_{1,2}, f_{1,2}^{-1}) \leftarrow \text{Gen}(1^\lambda)$ and sends $(W_0^1, W_1^1, f_{0,2}, f_{1,2})$ to $R_{\mathcal{OT}}^*$. Then the experiment continues according to \mathcal{H}_0 . Roughly, the difference between \mathcal{H}_0 and \mathcal{H}_1 is that in the latter hybrid experiment W_0^1 is a random string whereas in \mathcal{H}_1 $W_0^1 = l_0 \oplus \text{hc}(f_{0,1}^{-\lambda}(r_0^1 \oplus R_0))$.

We now prove that the indistinguishability between \mathcal{H}_0 and \mathcal{H}_1 comes from the security of the hardcore bit function for λ bits hc for the TDP \mathcal{F} . More precisely, assuming by contradiction that the outputs of \mathcal{H}_0 and \mathcal{H}_1 are distinguishable we construct an adversary $\mathcal{A}^{\mathcal{F}}$ that distinguishes between the output of $\text{hc}(x)$ and a random string of λ bits having as input $f^\lambda(x)$. Consider an execution where $R_{\mathcal{OT}}^*$ has non-negligible advantage in distinguishing \mathcal{H}_0 from \mathcal{H}_1 and consider the randomness ρ used by $R_{\mathcal{OT}}^*$ and the first round computed by $R_{\mathcal{OT}}^*$ in this execution, let us say $\text{com}, \text{tcom}_0, \text{tcom}_1$. $\mathcal{A}^{\mathcal{F}}$, on input the randomness ρ , the messages r_0^1 and r_1^1 executes the following steps.

1. Start $R_{\mathcal{OT}}^*$ with randomness ρ .
2. Let $(f, H, f^\lambda(x))$ be the challenge. Upon receiving the first round $(\text{com}, \text{tcom}_0, \text{tcom}_1)$ by $R_{\mathcal{OT}}^*$, compute $R_0 = r_0^1 \oplus f^\lambda(x)$, pick a random string R_1 , compute $(f_{1,1}, f_{1,1}^{-1}) \leftarrow \text{Gen}(1^\lambda)$, set $f_{0,1} = f$ and sends $R_0, R_1, f_{0,1}, f_{1,1}$ to $R_{\mathcal{OT}}^*$.
3. Upon receiving $(\text{tdec}_0^1, r_0^1), (\text{tdec}_1^1, r_1^1)$ compute $W_0^1 = l_0 \oplus H, W_1^1 = l_1 \oplus \text{hc}(f_{1,1}^{-\lambda}(r_1^1 \oplus R_1))$, $(f_{0,2}, f_{0,2}^{-1}) \leftarrow \text{Gen}(1^\lambda), (f_{1,2}, f_{1,2}^{-1}) \leftarrow \text{Gen}(1^\lambda)$ and send $(W_0^1, W_1^1, f_{0,2}, f_{1,2})$.¹⁶
4. Continue the interaction with $R_{\mathcal{OT}}^*$ according to \mathcal{H}_1 (and \mathcal{H}_0) and output what $R_{\mathcal{OT}}^*$ outputs.

This part of the security proof ends with the observation that if $H = \text{hc}(x)$ then $R_{\mathcal{OT}}^*$ acts as in \mathcal{H}_0 , otherwise $R_{\mathcal{OT}}^*$ acts as in \mathcal{H}_1 .

- \mathcal{H}_2 proceeds according to \mathcal{H}_1 with the difference that both W_0 and W_1 are set to random strings. Also in this case the indistinguishability between \mathcal{H}_1 and \mathcal{H}_2 comes from the security of the hardcore bit function for λ bits hc for the family \mathcal{F} (the same arguments of the previous security proof can be used to prove the indistinguishability between \mathcal{H}_2 and \mathcal{H}_1).
- \mathcal{H}_3 In this hybrid experiment we consider the case where after the rewind, with non-negligible probability, $r_{b^*}^1 \neq \bar{r}_{b^*}^1$ and $\bar{r}_{1-b^*}^1 = r_{1-b^*}^1$ for some $b^* \in \{0, 1\}$.

In this case, in the main thread the hybrid experiment computes $W_{b^*}^1 = l_{b^*} \oplus \text{hc}(f_{b^*,1}^{-\lambda}(r_{b^*}^1 \oplus R_{b^*}))$, picks $W_{1-b^*}^1 \leftarrow \{0, 1\}^*$ sends W_0^1, W_1^1 with two freshly generated TDPs $f_{0,2}, f_{1,2}$. \mathcal{H}_3 now continues the interaction with $R_{\mathcal{OT}}^*$ according to \mathcal{H}_2 . The indistinguishability between \mathcal{H}_2 and \mathcal{H}_3 comes from the security of the hardcore bit function for λ bits hc for the TDP \mathcal{F} . More precisely, assuming by contradiction that \mathcal{H}_2 and \mathcal{H}_3 are distinguishable, we construct an adversary $\mathcal{A}^{\mathcal{F}}$ that distinguishes between the output of $\text{hc}(x)$ and a random string of λ bits having as input $f^\lambda(x)$. Consider an execution where $R_{\mathcal{OT}}^*$ has non-negligible advantage in distinguish \mathcal{H}_2 from \mathcal{H}_3 and consider the randomness ρ used by $R_{\mathcal{OT}}^*$ and the first round computed in this execution, let us say $\text{com}, \text{tcom}_0, \text{tcom}_1$. $\mathcal{A}^{\mathcal{F}}$, on input the randomness ρ , the message b^* committed in com and the message $r_{1-b^*}^1$ committed tcom_{1-b^*} , $\mathcal{A}^{\mathcal{F}}$ executes the following steps.

1. Start $R_{\mathcal{OT}}^*$ with randomness ρ .
2. Let $(f, H, f^\lambda(x))$ be the challenge. Upon receiving the first round $(\text{com}, \text{tcom}_0, \text{tcom}_1)$ by $R_{\mathcal{OT}}^*$, compute $R_{1-b^*} = r_{1-b^*}^1 \oplus f^\lambda(x)$, pick a random string R_{b^*} , computes $(f_{b^*,1}, f_{b^*,1}^{-1}) \leftarrow \text{Gen}(1^\lambda)$, sets $f_{1-b^*,1} = f$ and send $(R_0, R_1, f_{0,1}, f_{1,1})$ to $R_{\mathcal{OT}}^*$.
3. Upon receiving $(\text{tdec}_0^1, r_0^1), (\text{tdec}_1^1, r_1^1)$ compute $W_{1-b^*}^1 = l_{1-b^*} \oplus H, W_{b^*}^1 = l_{b^*} \oplus \text{hc}(f_{b^*,1}^{-\lambda}(r_{b^*}^1 \oplus R_{b^*}))$, $(f_{0,2}, f_{0,2}^{-1}) \leftarrow \text{Gen}(1^\lambda), (f_{1,2}, f_{1,2}^{-1}) \leftarrow \text{Gen}(1^\lambda)$ and send $(W_0^1, W_1^1, f_{0,2}, f_{1,2})$.
4. Continue the interaction with $R_{\mathcal{OT}}^*$ according to \mathcal{H}_2 (and \mathcal{H}_3) and output what $R_{\mathcal{OT}}^*$ outputs.

This part of the security proof ends with the observation that if $H = \text{hc}(x)$ then $R_{\mathcal{OT}}^*$ acts as in \mathcal{H}_2 , otherwise he acts as in \mathcal{H}_3 .

- \mathcal{H}_3^j proceeds according to \mathcal{H}_3 with the differences that for $i = 2, \dots, j$
 1. if $r_{b^*}^i \neq r_{b^*}^1$ for some $b^* \in \{0, 1\}$ then \mathcal{H}_3^j picks $W_{1-b^*}^i \leftarrow \{0, 1\}^\lambda$, computes $W_{b^*}^i = l_{b^*} \oplus \text{hc}(f_{b^*,i}^{-\lambda}(r_{b^*}^i \oplus R_{b^*}))$ and sends W_0^i, W_1^i with two freshly generated TDPs $f_{0,i+1}, f_{1,i+1}$

¹⁶Observe that $R_{\mathcal{OT}}^*$ could send values different from r_0^1 and r_1^1 in the third round. In this case $\mathcal{A}^{\mathcal{F}}$ just recomputes the second round using fresh randomness and asking another challenge $(\bar{f}, \bar{H}, \bar{f}^\lambda(x))$ to the challenger until in the third round the messages r_0^1 and r_1^1 are received again. This allows $\mathcal{A}^{\mathcal{F}}$ to break the security of \bar{f} because we are assuming that in this experiment $R_{\mathcal{OT}}^*$ opens, with non-negligible probability, tcom_0 to r_0^1 and tcom_1 to r_1^1 .

to $R_{\mathcal{OT}}^*$ otherwise

2. \mathcal{H}_3^j picks $W_0^i \leftarrow \{0, 1\}^\lambda$ and $W_1^i \leftarrow \{0, 1\}^\lambda$ and sends W_0^1, W_1^1 with two freshly generated TDPs $f_{0,i+1}, f_{1,i+1}$ to $R_{\mathcal{OT}}^*$.

Roughly speaking, if $R_{\mathcal{OT}}^*$ changes the opened message w.r.t. \mathbf{tcom}_{b^*} , then $W_{b^*}^i$ is correctly computed and $W_{1-b^*}^i$ is set to a random string. Otherwise, if the opening of \mathbf{tcom}_0 and \mathbf{tcom}_1 stay the same as in the third round, then both W_0^i and W_1^i are random strings (for $i = 2, \dots, j$). We show that $\text{OUT}_{\mathcal{H}_3^{j-1}, R_{\mathcal{OT}}^*(z)}(1^\lambda) \approx \text{OUT}_{\mathcal{H}_3^j, R_{\mathcal{OT}}^*(z)}(1^\lambda)$ in two steps. In the first step we show that the indistinguishability between these two hybrid experiments holds for the first case (when $r_{b^*}^i \neq r_{b^*}^1$ for some bit b^*), and in the second step we show that the same holds when $r_0^i = r_0^1$ and $r_1^i = r_1^1$.

We first recall that if $r_{b^*}^i \neq r_{b^*}^1$, then \mathbf{tcom}_{1-b^*} is perfectly binding, therefore we have that $r_{1-b^*}^i = r_{1-b^*}^1$. Assuming by contradiction that \mathcal{H}_3^{j-1} and \mathcal{H}_3^j are distinguishable then we construct an adversary $\mathcal{A}^{\mathcal{F}}$ that distinguishes between the output of $\text{hc}(x)$ and a random string of λ bits having as input $f^\lambda(x)$. Consider an execution where $R_{\mathcal{OT}}^*$ has non-negligible advantage in distinguishing \mathcal{H}_3^{j-1} from \mathcal{H}_3^j and consider the randomness ρ used by $R_{\mathcal{OT}}^*$ and the first round computed by $R_{\mathcal{OT}}^*$ in this execution, let us say $\mathbf{com}, \mathbf{tcom}_0, \mathbf{tcom}_1$. $\mathcal{A}^{\mathcal{F}}$, on input the randomness ρ , the message b^* committed in \mathbf{com} and the message $r_{1-b^*}^1$ committed \mathbf{tcom}_{1-b^*} , executes the following steps.

1. Start $R_{\mathcal{OT}}^*$ with randomness ρ .
2. Let $f, H, f^\lambda(x)$ be the challenge. Upon receiving the first round $(\mathbf{com}, \mathbf{tcom}_0, \mathbf{tcom}_1)$ by $R_{\mathcal{OT}}^*$, $\mathcal{A}^{\mathcal{F}}$ compute $R_{1-b^*} = r_{1-b^*}^1 \oplus f^\lambda(x)$, pick a random string R_{b^*} , compute $(f_{0,1}, f_{0,1}^{-1}) \leftarrow \text{Gen}(1^\lambda)$ and $(f_{1,1}, f_{1,1}^{-1}) \leftarrow \text{Gen}(1^\lambda)$ send $R_0, R_1, f_{0,1}, f_{1,1}$ to $R_{\mathcal{OT}}^*$.
3. Continue the interaction with $R_{\mathcal{OT}}^*$ according to \mathcal{H}_3^{j-1} using $f_{1-b^*,j} = f$ instead of using the generation function $\text{Gen}(\cdot)$ when it is required.
4. Upon receiving $(\mathbf{tdec}_0^j, r_0^j), (\mathbf{tdec}_1^j, r_1^j)$ compute $W_{1-b^*}^j = l_{1-b^*} \oplus H$,¹⁷ $W_{b^*}^j = l_{b^*} \oplus \text{hc}(f_{b^*,j}^{-\lambda}(r_{b^*}^j \oplus R_{b^*}))$, $(f_{0,j+1}, f_{0,j+1}^{-1}) \leftarrow \text{Gen}(1^\lambda)$, $(f_{1,j+1}, f_{1,j+1}^{-1}) \leftarrow \text{Gen}(1^\lambda)$ and sends $(W_0^{j+1}, W_1^{j+1}, f_{0,j+1}, f_{1,j+1})$.
5. Continue the interaction with $R_{\mathcal{OT}}^*$ according to \mathcal{H}_3^{j-1} (and \mathcal{H}_3^j) and output what $R_{\mathcal{OT}}^*$ outputs.

This step of the security proof ends with the observation that if $H = \text{hc}(x)$ then $R_{\mathcal{OT}}^*$ acts as in \mathcal{H}_3^{j-1} , otherwise he acts as in \mathcal{H}_3^j .

The second step of the security proof is almost identical to the proof used to prove the indistinguishability between \mathcal{H}_0 and \mathcal{H}_2 .

The entire security proof is almost over, indeed the output of \mathcal{H}_3^γ corresponds to the output of the simulator Sim and $\text{OUT}_{\mathcal{H}_3, R_{\mathcal{OT}}^*(z)}(1^\lambda) = \text{OUT}_{\mathcal{H}_3^1, R_{\mathcal{OT}}^*(z)}(1^\lambda) \approx \text{OUT}_{\mathcal{H}_3^2, R_{\mathcal{OT}}^*(z)}(1^\lambda) \cdots \approx \text{OUT}_{\mathcal{H}_3^\gamma, R_{\mathcal{OT}}^*(z)}(1^\lambda)$. Therefore we can claim that the output of \mathcal{H}_0 is indistinguishable from the output of Sim when at most one between l_0 and l_1 is used. \square

Theorem 4. *Assuming TDPs, for any $\gamma > 0$ $\Pi_{\mathcal{OT}}^\gamma$ securely computes $F_{\mathcal{OT}}^m$ with one-sided simulation. Moreover the third round is replayable.*

Proof. The third round of $\Pi_{\mathcal{OT}}^\gamma$ is replayable due to the same arguments used in the security proof

¹⁷It is important to observe that $r_{b^*}^1 = r_{b^*}^j$.

of Theorem 4. We now prove that $\Pi_{\mathcal{OT}}^\gamma$ securely computes $F_{\mathcal{OT}}^m$ with one-sided simulation according to Definition 14. More precisely to prove the security against the malicious sender $S_{\mathcal{OT}}^*$ we start by consider the execution \mathcal{H}_0 that correspond to the real execution where the input b_1, \dots, b_m is used by the receiver and then we consider the experiment \mathcal{H}_i where the input used by the receiver is $1 - b_1, \dots, 1 - b_i, b_{i+1}, \dots, b_m$. Suppose now by contradiction that the output distributions of \mathcal{H}_i and \mathcal{H}_{i+1} (for some $i \in \{1, m-1\}$) are distinguishable, then we can construct a malicious sender $S_{\mathcal{OT}}^*$ that breaks the security of $\Pi_{\mathcal{OT}}^\gamma$ against malicious sender. This allow us to claim that the output distribution of \mathcal{H}_0 is indistinguishable from the output distribution of \mathcal{H}_m . A similar proof can be made when the malicious party is the receiver, but this time we need to consider how the the security proof for $\Pi_{\mathcal{OT}}^\gamma$ works. More precisely, we start by consider the execution \mathcal{H}_0 that correspond to the real execution where the input $((l_0^1, l_1^1) \dots, (l_0^m, l_1^m))$ is used by the sender and then we consider the experiment \mathcal{H}_i where the simulator instead of the honest sender procedure is used in the first i parallel executions of $\Pi_{\mathcal{OT}}^\gamma$. Supposing by contradiction that the output distributions of \mathcal{H}_i and \mathcal{H}_{i+1} (for some $i \in \{1, m-1\}$) are distinguishable, then we can construct a malicious receiver $R_{\mathcal{OT}}^*$ that breaks the security of $\Pi_{\mathcal{OT}}^\gamma$ against malicious sender. We observe that in \mathcal{H}_i in the first i parallel executions of $\Pi_{\mathcal{OT}}^\gamma$ the simulator Sim is used and this could disturb the reduction to the security of $\Pi_{\mathcal{OT}}^\gamma$ when proving that the output distribution of \mathcal{H}_i is indistinguishable from the output distribution of \mathcal{H}_{i+1} . In order to conclude the security proof we need just to show that Sim 's behaviour does not disturb the reduction. As described in the security proof of $\Pi_{\mathcal{OT}}^\gamma$, the simulation made by Sim roughly works by rewinding from the third to the second round while from the fourth round onwards Sim works straight line. An important feature enjoyed by Sim is that he maintains the main thread. Let $\mathcal{C}^{\mathcal{OT}}$ be the challenger of $\Pi_{\mathcal{OT}}^\gamma$ against malicious receiver, our adversary $R_{\mathcal{OT}}^*$ works as following.

1. Upon receiving the first round of $\Pi_{\mathcal{OT}}^\gamma$ from $R_{\mathcal{OT}}^*$, forward the $(i+1)$ -th component ot_1 to $\mathcal{C}^{\mathcal{OT}}$ ¹⁸.
2. Upon receiving ot_2 from $\mathcal{C}^{\mathcal{OT}}$ interacts against $R_{\mathcal{OT}}^*$ by computing the second round of $\Pi_{\mathcal{OT}}^\gamma$ according to \mathcal{H}_i (\mathcal{H}_{i+1}) with the difference that in the $(i+1)$ -th position the value ot_2 is used.
3. Upon receiving the third round of $\Pi_{\mathcal{OT}}^\gamma$ from $R_{\mathcal{OT}}^*$, forward the $(i+1)$ -th component ot_3 to $\mathcal{C}^{\mathcal{OT}}$.
4. Upon receiving ot_4 from $\mathcal{C}^{\mathcal{OT}}$ interacts against $R_{\mathcal{OT}}^*$ by computing the fourth round of $\Pi_{\mathcal{OT}}^\gamma$ according to \mathcal{H}_i (\mathcal{H}_{i+1}) with the difference that in the $(i+1)$ -th position the value ot_4 is used.
5. for $i = 2, \dots, \gamma$ follow the strategy described in step 3 and 4 and output what $R_{\mathcal{OT}}^*$ outputs.

We recall that in \mathcal{H}_i (as well as in \mathcal{H}_{i+1}) in the first i execution of $\Pi_{\mathcal{OT}}^\gamma$ the simulator is used, therefore a rewind is made from the third to the second round. During the rewinds $R_{\mathcal{OT}}^*$ can forward to $R_{\mathcal{OT}}^*$ the same second round ot_2 . Moreover, due to the main thread property enjoyed by Sim , after the rewind $R_{\mathcal{OT}}^*$ can continue the interaction against $R_{\mathcal{OT}}^*$ without rewind \mathcal{C}^* . Indeed if Sim does not maintains the main thread then, even though the same ot_2 is used during the rewind, $R_{\mathcal{OT}}^*$ could send a different ot_3 making impossible to efficiently continue the reduction. □

¹⁸We recall that $\Pi_{\mathcal{OT}}^\gamma$ is constructed by executing in parallel m instantiations of $\Pi_{\mathcal{OT}}^\gamma$, therefore in this reduction we are just replacing the $(i+1)$ -th component of every rounds sent to $R_{\mathcal{OT}}^*$ with the value received by $\mathcal{C}^{\mathcal{OT}}$. Vice versa, we forward to \mathcal{C}^* the $(i+1)$ -th component of the rounds received from $R_{\mathcal{OT}}^*$.

4 Secure 2PC in the Simultaneous Message Exchange Model

Overview of our protocol: $\Pi_{2PC} = (P_1, P_2)$. In this section we give an high-level overview of our 4-round 2PC protocol $\Pi_{2PC} = (P_1, P_2)$ for every functionality $F = (F_1, F_2)$ in the simultaneous message exchange model. Π_{2PC} consists of two simultaneous symmetric executions of the same subprotocol in which only one party learns the output. In the rest of the paper we indicate as left execution the execution of the protocol where P_1 learns the output and as right execution the execution of the protocol where P_2 learns the output. In Fig. 6 we provide the high level description of the left execution of Π_{2PC} . We denoted by (m_1, m_2, m_3, m_4) the messages played in the left execution where (m_1, m_3) are sent by P_1 and (m_2, m_4) are sent by P_2 . Likewise, in the right execution of the protocol the messages are denoted by $(\tilde{m}_1, \tilde{m}_2, \tilde{m}_3, \tilde{m}_4)$ where $(\tilde{m}_1, \tilde{m}_3)$ are sent by P_2 and $(\tilde{m}_2, \tilde{m}_4)$ are sent by P_1 . Therefore, messages (m_j, \tilde{m}_j) are exchanged simultaneously in the j -th round, for $j \in \{1, \dots, 4\}$. Our construction uses the following tools.

- A non-interactive perfectly binding computationally hiding commitment scheme $\text{PBCOM} = (\text{Com}, \text{Dec})$.
- A Yao's garbled circuit scheme $(\text{GenGC}, \text{EvalGC})$ with simulator SimGC .
- A protocol $\Pi_{\overrightarrow{\mathcal{OT}}} = (S_{\overrightarrow{\mathcal{OT}}}, R_{\overrightarrow{\mathcal{OT}}})$ that securely computes $F_{\overrightarrow{\mathcal{OT}}}^m$ with one-sided simulation.
- A Σ -protocol $\text{BL}_L = (\mathcal{P}_L, \mathcal{V}_L)$ for the \mathcal{NP} -language $L = \{\text{com} : \exists (\text{dec}, m) \text{ s.t. } \text{Dec}(\text{com}, \text{dec}, m) = 1\}$ with Special HVZK simulator Sim_L . We uses two instantiations of BL_L in order to construct the protocol for the OR of two statements Π_{OR} as described in Sec. 2.4. Π_{OR} is a proof system for the \mathcal{NP} -language $L_{\text{OR}} = \{(\text{com}_0, \text{com}_1) : \exists (\text{dec}, m) \text{ s.t. } \text{Dec}(\text{com}_0, \text{dec}, m) = 1 \text{ OR } \text{Dec}(\text{com}_1, \text{dec}, m) = 1\}$ ¹⁹.
- A 4-round delayed-input NMZK AoK $\text{NMZK} = (\mathcal{P}_{\text{NMZK}}, \mathcal{V}_{\text{NMZK}})$ for the \mathcal{NP} -language L_{NMZK} that will be specified later (see Sec. 4.1 for the formal definition of L_{NMZK}).

In Figure 6 we propose the high-level description of the left execution of Π_{2PC} where P_1 runs on input $x \in \{0, 1\}^\lambda$ and P_2 on input $y \in \{0, 1\}^\lambda$.

4.1 Formal Description of Our $\Pi_{2PC} = (P_1, P_2)$

We first start by defining the following \mathcal{NP} -language

$$\begin{aligned}
 L_{\text{NMZK}} = \{ & (\text{com}_{\text{GC}}, \text{com}_{\text{L}}, \text{com}_0, \text{com}_1, \text{GC}, (\text{ot}^1, \text{ot}^2, \text{ot}^3, \text{ot}^4)) : \\
 & \exists (\text{dec}_{\text{GC}}, \text{dec}_{\text{L}}, \text{dec}_0, \text{dec}_1, \text{input}, \alpha, \beta, \omega) \text{ s.t.} \\
 & ((Z_{1,0}, Z_{1,1}, \dots, Z_{\lambda,0}, Z_{\lambda,1}, \text{GC}) \leftarrow \text{GenGC}(1^\lambda, F_1, \text{input}; \omega)) \text{ AND} \\
 & (\text{Dec}(\text{com}_0, \text{dec}_0, \text{input}) = 1) \text{ AND } (\text{Dec}(\text{com}_1, \text{dec}_1, \text{input}) = 1) \text{ AND} \\
 & (\text{Dec}(\text{com}_{\text{L}}, \text{dec}_{\text{L}}, Z_{1,0} || Z_{1,1} || \dots || Z_{\lambda,0} || Z_{\lambda,1}) = 1) \text{ AND} \\
 & (\text{ot}^1 \text{ and } \text{ot}^3 \text{ are obtained by running } R_{\overrightarrow{\mathcal{OT}}} \text{ on input } 1^\lambda, \text{input}, \alpha) \text{ AND} \\
 & (\tilde{\text{ot}}^2 \text{ and } \tilde{\text{ot}}^4 \text{ are obtained by running } S_{\overrightarrow{\mathcal{OT}}} \text{ on input} \\
 & (1^\lambda, Z_{1,0}, Z_{1,1}, \dots, Z_{\lambda,0}, Z_{\lambda,1}, \beta)) \}.
 \end{aligned}$$

The NMZK AoK NMZK used in our protocol is for the \mathcal{NP} -language L_{NMZK} described above. Now we are ready to describe our protocol $\Pi_{2PC} = (P_1, P_2)$ in a formal way.

¹⁹We use Π_{OR} in a non-black box way, but for ease of exposition sometimes we will refer to the entire protocol Π_{OR} in order to invoke its proof of knowledge property.

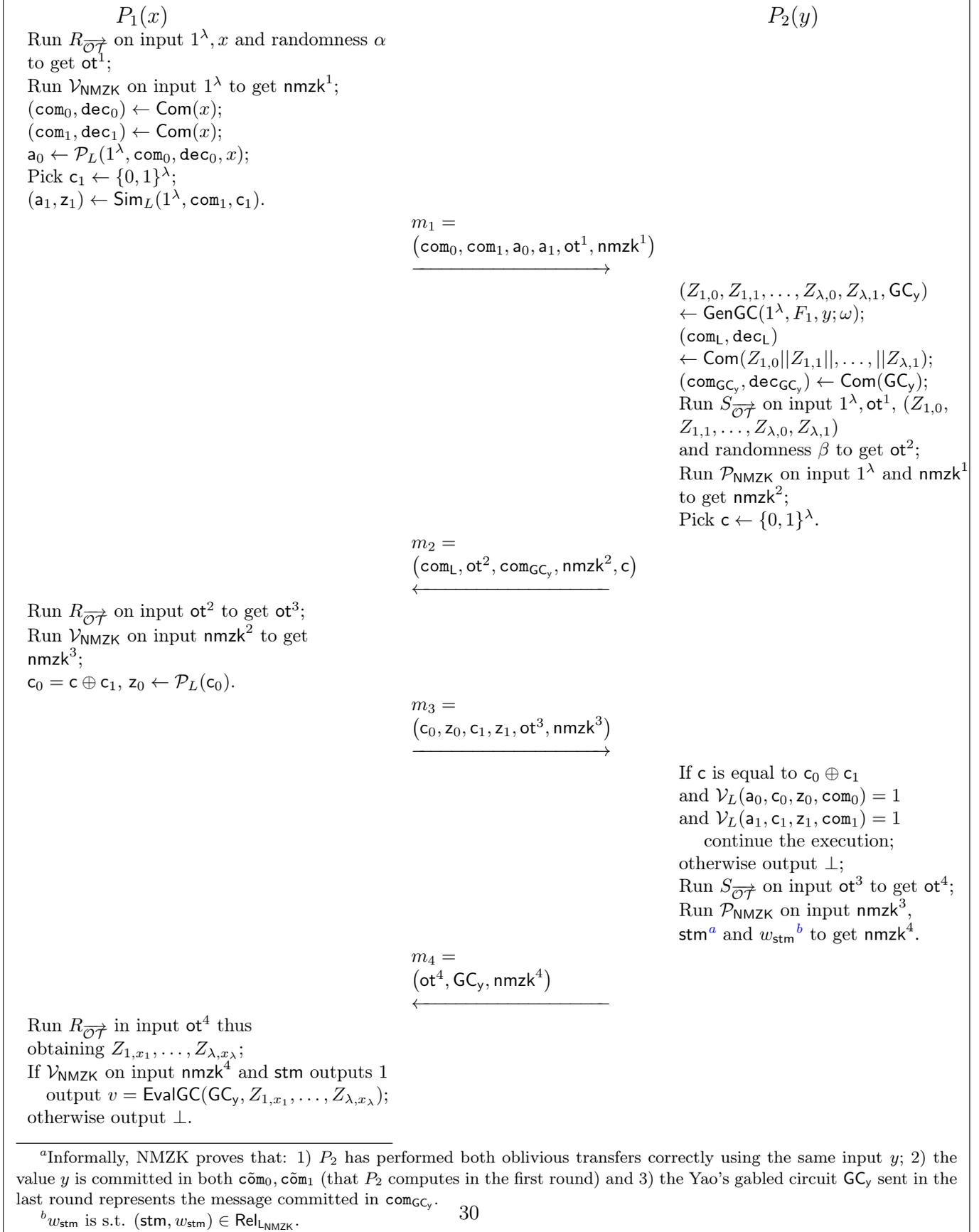


Figure 6: High-level description of the left execution of $\Pi_{2\mathcal{PC}}$.

Protocol $\Pi_{2PC} = (P_1, P_2)$

Common input: security parameter λ and instance length ℓ_{NMZK} of the statement of the NMZK.

P_1 's input: $x \in \{0, 1\}^\lambda$, *P_2 's input:* $y \in \{0, 1\}^\lambda$.

Round 1. In this round P_1 sends the message m_1 and P_2 the message \tilde{m}_1 . The steps computed by P_1 to construct m_1 are the following.

1. Run $\mathcal{V}_{\text{NMZK}}$ on input the security parameter 1^λ and ℓ_{NMZK} thus obtaining the first round nmzk^1 of NMZK.
2. Run $R_{\overrightarrow{\mathcal{OT}}}$ on input 1^λ , x and the randomness α thus obtaining the first round ot^1 of $\Pi_{\overrightarrow{\mathcal{OT}}}^\gamma$.
3. Compute $(\text{com}_0, \text{dec}_0) \leftarrow \text{Com}(x)$ and $(\text{com}_1, \text{dec}_1) \leftarrow \text{Com}(x)$.
4. Compute $\mathbf{a}_0 \leftarrow \mathcal{P}_L(1^\lambda, \text{com}_0, (\text{dec}_0, x))$.
5. Pick $\mathbf{c}_1 \leftarrow \{0, 1\}^\lambda$ and compute $(\mathbf{a}_1, \mathbf{z}_1) \leftarrow \text{Sim}_L(1^\lambda, \text{com}_1, \mathbf{c}_1)$.
6. Set $m_1 = (\text{nmzk}^1, \text{ot}^1, \text{com}_0, \text{com}_1, \mathbf{a}_0, \mathbf{a}_1)$ and send m_1 to P_2 .

Likewise, P_2 performs the same actions of P_1 constructing message $\tilde{m}_1 = (\tilde{\text{nmzk}}^1, \tilde{\text{ot}}^1, \tilde{\text{com}}_0, \tilde{\text{com}}_1, \tilde{\mathbf{a}}_0, \tilde{\mathbf{a}}_1)$.

Round 2. In this round P_2 sends the message m_2 and P_1 the message \tilde{m}_2 . The steps computed by P_2 to construct m_2 are the following.

1. Compute $(Z_{1,0}, Z_{1,1}, \dots, Z_{\lambda,0}, Z_{\lambda,1}, \text{GC}_y) \leftarrow \text{GenGC}(1^\lambda, F_2, y; \omega)$.
2. Compute $(\text{com}_{\text{GC}_y}, \text{dec}_{\text{GC}_y}) \leftarrow \text{Com}(\text{GC}_y)$ and $(\text{com}_L, \text{dec}_L) \leftarrow \text{Com}(Z_{1,0} || Z_{1,1} || \dots || Z_{\lambda,0} || Z_{\lambda,1})^{20}$.
3. Run $\mathcal{P}_{\text{NMZK}}$ on input 1^λ and nmzk^1 thus obtaining the second round nmzk^2 of NMZK.
4. Run $S_{\overrightarrow{\mathcal{OT}}}$ on input $1^\lambda, Z_{1,0}, Z_{1,1}, \dots, Z_{\lambda,0}, Z_{\lambda,1}, \text{ot}^1$ and the randomness β thus obtaining the second round ot^2 of $\Pi_{\overrightarrow{\mathcal{OT}}}^\gamma$.
5. Pick $\mathbf{c} \leftarrow \{0, 1\}^\lambda$.
6. Set $m_2 = (\text{ot}^2, \text{com}_L, \text{com}_{\text{GC}_y}, \text{nmzk}^2, \mathbf{c})$ and send m_2 to P_1 .

Likewise, P_2 performs the same actions of P_1 constructing message $\tilde{m}_2 = (\tilde{\text{ot}}^2, \tilde{\text{com}}_L, \tilde{\text{com}}_{\text{GC}_x}, \tilde{\text{nmzk}}^2, \tilde{\mathbf{c}})$.

Round 3. In this round P_1 sends the message m_3 and P_2 the message \tilde{m}_3 . The steps computed by P_1 to construct m_3 are the following.

1. Run $\mathcal{V}_{\text{NMZK}}$ on input nmzk^2 thus obtaining the third round nmzk^3 of NMZK.
2. Run $R_{\overrightarrow{\mathcal{OT}}}$ on input ot^2 thus obtaining the third round ot^3 of $\Pi_{\overrightarrow{\mathcal{OT}}}^\gamma$.
3. Compute $\mathbf{c}_0 = \mathbf{c} \oplus \mathbf{c}_1$ and $\mathbf{z}_0 \leftarrow \mathcal{P}_L(\mathbf{c}_0)$.
4. Set $m_3 = (\text{nmzk}^3, \text{ot}^3, \mathbf{c}_0, \mathbf{c}_1, \mathbf{z}_0, \mathbf{z}_1)$ and send m_3 to P_2 .

Likewise, P_2 performs the same actions of P_1 constructing message $\tilde{m}_3 = (\tilde{\text{nmzk}}^3, \tilde{\text{ot}}^3, \tilde{\mathbf{c}}_0, \tilde{\mathbf{c}}_1, \tilde{\mathbf{z}}_0, \tilde{\mathbf{z}}_1)$.

Round 4. In this round P_2 sends the message m_4 and P_1 the message \tilde{m}_4 . The steps computed by P_2 to construct m_4 are the following.

1. Check if: $\mathbf{c} = \mathbf{c}_0 \oplus \mathbf{c}_1$, the transcript $\mathbf{a}_0, \mathbf{c}_0, \mathbf{z}_0$ is accepting w.r.t. the instance com_0 and the transcript $\mathbf{a}_1, \mathbf{c}_1, \mathbf{z}_1$ is accepting w.r.t. the instance com_1 . If one of the checks fails then output \perp , otherwise continue with the following steps.
2. Run $S_{\overrightarrow{\mathcal{OT}}}$ on input ot^3 , thus obtaining the fourth round ot^4 of $\Pi_{\overrightarrow{\mathcal{OT}}}^\gamma$.
3. Set $\text{stm} = (\text{com}_{\text{GC}_y}, \text{com}_L, \tilde{\text{com}}_0, \tilde{\text{com}}_1, \text{GC}_y, \tilde{\text{ot}}_1, \text{ot}_2, \tilde{\text{ot}}_3, \text{ot}_4)^{21}$ and $w_{\text{stm}} = (\text{dec}_{\text{GC}_y}, \text{dec}_L, \tilde{\text{dec}}_0,$

²⁰Instead of one commitment for each label, P_2 commits to the concatenation of all the labels of the garbled circuit GC_y .

²¹Informally, NMZK is used to prove that P_2 in both executions of OT (one in which he acts as a receiver, and one in which he acts as a sender) behaves correctly and he uses the same input committed in $\tilde{\text{com}}_0$ and com_1 . Furthermore NMZK is used to prove that Yao's garbled circuit GC_y sent in the last round is consistent with the message committed

$\text{dec}_1, y, \tilde{\alpha}, \beta, \omega)$.

4. Run $\mathcal{P}_{\text{NMZK}}$ on input nmzk^3 , stm and w_{stm} thus obtaining the fourth round nmzk^4 of NMZK.
5. Set $m_4 = (\text{nmzk}^4, \text{ot}^4, \text{GC}_y)$ and send m_4 to P_1 .

Likewise, P_1 performs the same actions of P_2 constructing message $\tilde{m}_4 = (\tilde{\text{nmzk}}^4, \tilde{\text{ot}}^4, \tilde{\text{GC}}_x)$.

Output computation.

P_1 's output: P_1 checks if the transcript $(\text{nmzk}^1, \text{nmzk}^2, \text{nmzk}^3, \text{nmzk}^4)$ is accepting w.r.t. stm . In the negative case P_1 outputs \perp , otherwise P_1 runs $R_{\overrightarrow{\mathcal{OT}}}$ on input ot^4 thus obtaining $Z_{1,x_1}, \dots, Z_{\lambda,x_\lambda}$ and computes the output $v_1 = \text{EvalGC}(\text{GC}_y, Z_{1,x_1}, \dots, Z_{\lambda,x_\lambda})$.

P_2 's output: P_2 checks if the transcript $\text{nmzk}^1, \tilde{\text{nmzk}}^2, \text{nmzk}^3, \text{nmzk}^4$ is accepting w.r.t. $\tilde{\text{stm}}$. In the negative case P_2 outputs \perp , otherwise P_2 runs $R_{\overrightarrow{\mathcal{OT}}}$ on input $\tilde{\text{ot}}^4$ thus obtaining $\tilde{Z}_{1,y_1}, \dots, \tilde{Z}_{\lambda,y_\lambda}$ and computes the output $v_2 = \text{EvalGC}(\tilde{\text{GC}}_x, \tilde{Z}_{1,y_1}, \dots, \tilde{Z}_{\lambda,y_\lambda})$.

High-level overview of the security proof. Due to the symmetrical nature of the protocol, it is sufficient to prove the security against one party (let this party be P_2). We start with the description of the simulator Sim . Sim uses the PoK extractor E_{OR} for Π_{OR} to extract the input y^* from the malicious party. Sim sends y^* to the ideal functionality F and receives back $v_2 = F_2(x, y^*)$. Then, Sim computes $(\tilde{\text{GC}}_x, (\tilde{Z}_1, \dots, \tilde{Z}_\lambda)) \leftarrow \text{SimGC}(1^\lambda, F_2, y^*, v_2)$ and sends $\tilde{\text{GC}}_x$ in the last round. Moreover instead of committing to the labels of Yao's garbled circuit and P_1 's inputs in com_0 and com_1 , Sim commits to 0. Sim runs the simulator Sim_{NMZK} of NMZK and the simulator $\text{Sim}_{\mathcal{OT}}$ of $\Pi_{\mathcal{OT}}^\gamma$ where P_1 acts as $S_{\overrightarrow{\mathcal{OT}}}$ using $(\tilde{Z}_1, \dots, \tilde{Z}_\lambda)$ as input. For the messages of $\Pi_{\mathcal{OT}}$ where P_1 acts as the receiver, Sim runs $R_{\overrightarrow{\mathcal{OT}}}$ on input 0^λ instead of using x . In our security proof we proceed through a sequence of hybrid experiments, where the first one corresponds to the real-world execution and the final represents the execution of Sim in the ideal world. The core idea of our approach is to run the simulator of NMZK, while extracting the input from P_2^* . By running the simulator of NMZK we are able to guarantee that the value extracted from Π_{OR} is correct, even though P_2^* is receiving proofs for a false statement (e.g. the value committed in com_0 differs from com_1). Indeed in each intermediate hybrid experiment that we will consider, also the extractor of NMZK is run in order to extract the witness for the theorem proved by P_2^* . In this way we can prove that the value extracted from Π_{OR} is consistent with the input that P_2 is using. For what we have discussed, the simulator of NMZK rewinds first from the third to the second round (to extract the trapdoor), and then from the fourth to the third round (to extract the witness for the statement proved by P_2^*). We need to show that these rewinding procedures do not disturb the security proof when we rely on the security of $\Pi_{\mathcal{OT}}^\gamma$ and Π_{OR} . This is roughly the reason why we require the third round of $\Pi_{\mathcal{OT}}^\gamma$ to be reusable and rely on the security of Special HVZK of the underlying BL_L instead of relying directly on the WI of Π_{OR} .

Theorem 5. *Assuming TDPs, $\Pi_{2\mathcal{PC}}$ securely computes every two-party functionality $F = (F_1, F_2)$ with black-box simulation.*

Proof. In order to prove that $\Pi_{2\mathcal{PC}}$ securely computes $F = (F_1, F_2)$, we first observe that, due to the symmetrical nature of the protocol, it is sufficient to prove the security against one party (let this party be P_2). We now show that for every adversary P_2^* , there exists an ideal-world adversary (simulator) Sim such that for all inputs x, y of equal length and security parameter λ :

in com_{GC_y} .

$$\{\text{REAL}_{\Pi_{2\mathcal{PC}}, P_2^*(z)}(1^\lambda, x, y)\} \approx \{\text{IDEAL}_{F, \text{Sim}(z)}(1^\lambda, x, y)\}.$$

Our simulator Sim is the one showed in Sec. 4.1.

In our security proof we proceed through a series of hybrid experiments, where the first one corresponds to the execution of $\Pi_{2\mathcal{PC}}$ between P_1 and P_2^* (real-world execution). Then, we gradually modify this hybrid experiment until the input of the honest party is not needed anymore, such that the final hybrid would represent the simulator (simulated execution).

We now give the descriptions of the hybrid experiments and of the corresponding security reductions. We denote the output of P_2^* and the output of the procedure that interacts against P_2^* on the behalf of P_1 in the hybrid experiment \mathcal{H}_i with $\{\text{OUT}_{\mathcal{H}_i, P_2^*(z)}(1^\lambda, x, y)\}_{x \in \{0,1\}^\lambda, y \in \{0,1\}^\lambda}$.

- \mathcal{H}_0 corresponds to the real executions. More in details, \mathcal{H}_0 runs P_2^* with a fresh randomness, and interacts with it as the honest player P_1 does using x as input. The output of the experiment is P_2^* 's view and the output of P_1 . Note that we are guarantee from the soundness of NMZK that $\text{stm} \in L_{\text{NMZK}}$, that is: 1) P_2^* uses the same input y^* in both the OT executions; 2) the garbled circuit committed in com_{GC_y} and the corresponding labels committed in $\text{com}_{\mathbf{L}}$, are computed using the input y^* ; 3) y^* is committed in both com_0 and com_1 and that the garbled circuit sent in the last round is actually the one committed in com_{GC_y} .
- \mathcal{H}_1 proceeds in the same way of \mathcal{H}_0 except that the input y^* of the malicious party P_2^* is extracted. In order to obtain y^* , \mathcal{H}_1 runs the extractor E_{OR} of Π_{OR} (that exists from the property of PoK) of Π_{OR} . If the extractor fail, then \mathcal{H}_1 aborts. The PoK property of Π_{OR} ensures that with all but negligible probability the value y^* is extracted, therefore $\{\text{OUT}_{\mathcal{H}_0, P_2^*(z)}(1^\lambda, x, y)\}$ and $\{\text{OUT}_{\mathcal{H}_1, P_2^*(z)}(1^\lambda, x, y)\}$ are statistically close²².
- \mathcal{H}_2 proceeds in the same way of \mathcal{H}_1 except that the simulator Sim_{NMZK} of NMZK is used in order to compute the messages of NMZK played by P_1 . Note that Sim_{NMZK} rewinds P_2^* from the 3rd to the 2nd round in order to extract the trapdoor. The same is done by E_{OR} . Following [GMPP16b, ACJ17] we let E_{OR} and the extraction procedure of Sim_{NMZK} work in parallel. Indeed they just rewind from the third to the second round by sending a freshly generated second round. The indistinguishability between the output distribution of these two hybrids experiments holds from the property 1 of NMZK (see Definition 10). In this, and also in the next hybrids, we prove that $\text{Prob}[\text{stm} \notin L_{\text{NMZK}}] \leq \nu(\lambda)$. That is, we prove that P_2^* behaves honestly across the hybrid experiments even though he is receiving a simulated proof w.r.t. NMZK and stm does not belong to L_{NMZK} . In this hybrid experiment we can prove that if by contradiction this probability is non-negligible, then we can construct a reduction that breaks the property 2 of NMZK (see Definition 10). Indeed, in this hybrid experiment, the theorem that P_2^* receives belongs to L_{NMZK} and the simulator of Sim_{NMZK} is used in order to compute and accepting transcript w.r.t. NMZK. Therefore, relying on property 2 of Definition 10 we know that there exists a simulator that extracts the the witness for the statement stm proved by P_2^* with all but negligible probability.
- \mathcal{H}_3 proceeds exactly as \mathcal{H}_2 except for the message committed in com_1 . More precisely in this hybrid experiment com_1 is a commitment of 0 instead of x . The indistinguishability between the output of the experiments \mathcal{H}_2 and \mathcal{H}_3 follows from the hiding property of PBCOM. Indeed we observe that the rewind made by Sim_{NMZK} does not involve com_1 that is sent in the first round, moreover the decommitment information of com_1 is not used neither in Π_{OR} nor in

²²To simplify the notation here, and in the rest of the proof, we will omit that the indistinguishability between two distributions must hold for every $x \in \{0,1\}^\lambda, y \in \{0,1\}^\lambda$.

NMZK. To argue that $\text{Prob}[\text{stm} \notin L_{\text{NMZK}}] \leq \nu(\lambda)$ also in this hybrid experiment we still use the simulator-extractor Sim_{NMZK} in order to check whether the theorem proved by P_2^* is still true. If it is not the case then we can construct a reduction to the hiding of PBCOM. Note that Sim_{NMZK} rewinds from the 4th to the 3rd round in order to extract the witness w_{stm} for the statement stm proved by P_2^* , and the rewinds do not effect the reduction.

- \mathcal{H}_4 proceeds exactly as \mathcal{H}_3 except that the honest prover procedure (\mathcal{P}_L), instead of the special HVZK simulator (Sim_L), is used to compute the messages $\mathbf{a}_1, \mathbf{z}_1$ of the transcript $\tau_1 = (\mathbf{a}_1, \mathbf{c}_1, \mathbf{z}_1)$ w.r.t. the instance com_1 . Suppose now by contradiction that the output distributions of the hybrid experiments are distinguishable, then we can show a malicious verifier \mathcal{V}^* that distinguishes between the transcript $\tau_1 = (\mathbf{a}_1, \mathbf{c}_1, \mathbf{z}_1)$ computed using Sim_L from a transcript computed using the honest prover procedure. In more details, let $\mathcal{C}_{\text{SHVZK}}$ be the challenger of the Special HVZK. \mathcal{V}^* picks $\mathbf{c}_1 \leftarrow \{0, 1\}^\lambda$ and sends \mathbf{c}_1 to $\mathcal{C}_{\text{SHVZK}}$. Upon receiving $\mathbf{a}_1, \mathbf{z}_1$ from $\mathcal{C}_{\text{SHVZK}}$ \mathcal{V}^* plays all the messages of $\Pi_{2\mathcal{PC}}$ as in \mathcal{H}_3 (\mathcal{H}_4) except for the messages of τ_1 . For these messages \mathcal{V}^* acts as a proxy between $\mathcal{C}_{\text{SHVZK}}$ and $R_{\overrightarrow{\mathcal{OT}}}^*$. At the end of the execution \mathcal{V}^* runs the distinguisher D that distinguishes $\{\text{OUT}_{\mathcal{H}_3, P_2^*(z)}(1^\lambda, x, y)\}$ from $\{\text{OUT}_{\mathcal{H}_4, P_2^*(z)}(1^\lambda, x, y)\}$ and outputs what D outputs. We observe that if $\mathcal{C}_{\text{SHVZK}}$ sends a simulated transcript then P_2^* acts as in \mathcal{H}_3 otherwise he acts as in \mathcal{H}_4 .

There is a subtlety in the reduction. \mathcal{V}^* runs Sim_{NMZK} that rewinds from the third to the second round. This means that \mathcal{V}^* has to be able to complete every time the third round even though he is receiving different challenges $\mathbf{c}^1, \dots, \mathbf{c}^{\text{poly}(\lambda)}$ w.r.t to Π_{OR} . Since we are splitting the challenge \mathbf{c} , \mathcal{V}^* can just keep fixed the value \mathbf{c}_1 reusing the same \mathbf{z}_1 (sent by $\mathcal{C}_{\text{SHVZK}}$) and can compute an answer to a different $\mathbf{c}'_0 = \mathbf{c}^i \oplus \mathbf{c}_1$ using the knowledge of the decommitment information of com_0 . To argue that $\text{Prob}[\text{stm} \notin L_{\text{NMZK}}] \leq \nu(\lambda)$, also in this hybrid experiment we can use the simulator-extractor Sim_{NMZK} to check whether the theorem proved by P_2^* is still true. If it is not the case we can construct a reduction to the special HVZK property of BL_L . Note that the rewinds of Sim_{NMZK} from the fourth to the third round do not affect the reduction.

- \mathcal{H}_5 proceeds exactly as \mathcal{H}_4 except that the special HVZK simulator (Sim_L), instead of honest prover procedure (\mathcal{P}_L), is used to compute the prover's messages $\mathbf{a}_0, \mathbf{z}_0$ for the transcript $\tau_0 = (\mathbf{a}_0, \mathbf{c}_0, \mathbf{z}_0)$ w.r.t. the instance com_0 . The indistinguishability between the outputs of \mathcal{H}_4 and \mathcal{H}_5 comes from the same arguments used to prove that $\{\text{OUT}_{\mathcal{H}_3, P_2^*(z)}(1^\lambda, x, y)\} \approx \{\text{OUT}_{\mathcal{H}_4, P_2^*(z)}(1^\lambda, x, y)\}$. Moreover the same arguments of before can be used to prove that $\text{Prob}[\text{stm} \notin L_{\text{NMZK}}] \leq \nu(\lambda)$.
- \mathcal{H}_6 proceeds exactly as \mathcal{H}_5 except for the message committed in com_0 . More precisely in this hybrid experiment com_0 is a commitment of 0 instead of x . The indistinguishability between the outputs of \mathcal{H}_5 and \mathcal{H}_6 comes from the same arguments used to prove that $\{\text{OUT}_{\mathcal{H}_2, P_2^*(z)}(1^\lambda, x, y)\} \approx \{\text{OUT}_{\mathcal{H}_3, P_2^*(z)}(1^\lambda, x, y)\}$. Moreover the same arguments as before can be used to prove that $\text{Prob}[\text{stm} \notin L_{\text{NMZK}}] \leq \nu(\lambda)$.
- \mathcal{H}_7 proceeds in the same way of \mathcal{H}_6 except that the simulator of $\Pi_{\overrightarrow{\mathcal{OT}}}^\gamma$, $\text{Sim}_{\overrightarrow{\mathcal{OT}}}$, is used instead of the sender algorithm $S_{\overrightarrow{\mathcal{OT}}}$. From the simulatable security against malicious receiver of $\Pi_{\overrightarrow{\mathcal{OT}}}^\gamma$ for every $\gamma = \text{poly}(\lambda)$ follows that the output distributions of \mathcal{H}_7 and \mathcal{H}_6 are indistinguishable. Suppose by contradiction this claim does not hold, then we can show a malicious receiver $R_{\overrightarrow{\mathcal{OT}}}^*$ that breaks the simulatable security of $\Pi_{\overrightarrow{\mathcal{OT}}}^\gamma$ against a malicious receiver. In more details, let

$\mathcal{C}_{\mathcal{OT}}$ be the challenger of $\Pi_{\mathcal{OT}}^\gamma$. $R_{\mathcal{OT}}^*$ plays all the messages of Π_{2PC} as in \mathcal{H}_6 (\mathcal{H}_7) except for the messages of $\Pi_{\mathcal{OT}}^\gamma$. For these messages $R_{\mathcal{OT}}^*$ acts as a proxy between $\mathcal{C}_{\mathcal{OT}}$ and P_2^* . In the end of the execution $R_{\mathcal{OT}}^*$ runs the distinguisher D that distinguishes $\{\text{OUT}_{\mathcal{H}_6, P_2^*(z)}(1^\lambda, x, y)\}$ from $\{\text{OUT}_{\mathcal{H}_7, P_2^*(z)}(1^\lambda, x, y)\}$ and outputs what D outputs. We observe that if $\mathcal{C}_{\mathcal{OT}}$ acts as the simulator then P_2^* acts as in \mathcal{H}_7 otherwise he acts as in \mathcal{H}_6 .

To prove that $\text{Prob}[\text{stm} \notin L_{\text{NMZK}}]$ is still negligible we use the same arguments as before with this additional important observation. The simulator-extractor Sim_{NMZK} rewinds also from the 4th to the 3rd round. These rewinds could cause P_2^* to ask multiple third rounds of OT $\tilde{\text{ot}}_i^3$ ($i = 1, \dots, \text{poly}(\lambda)$). In this case $R_{\mathcal{OT}}^*$ can simply forward $\tilde{\text{ot}}_i^3$ to $\mathcal{C}_{\mathcal{OT}}$ and obtains from $\mathcal{C}_{\mathcal{OT}}$ an additional $\tilde{\text{ot}}_i^4$. This behavior of $R_{\mathcal{OT}}^*$ is allowed because $\Pi_{\mathcal{OT}}^\gamma$ is simulatable secure against a malicious receiver even when the last two rounds of $\Pi_{\mathcal{OT}}^\gamma$ are executed γ times (as stated in Theorem 4). Therefore the reduction still works if we set γ equals to the expected number of rewinds that Sim_{NMZK} could do. We observe that since we have proved that $\text{stm} \in L_{\text{NMZK}}$, then the value extracted y^* is compatible with the query that $\text{Sim}_{\mathcal{OT}}$ could do. That is, $\text{Sim}_{\mathcal{OT}}$ will ask only the value $(\tilde{Z}_{1, y_1}, \dots, \tilde{Z}_{\lambda, y_\lambda})$.

- \mathcal{H}_8 differs from \mathcal{H}_7 in the way the rounds of $\Pi_{\mathcal{OT}}^\gamma$, where P_2^* acts as sender, are computed. More precisely instead of using x as input, 0^λ is used. Note that from this hybrid onward it is not possible anymore to compute the output by running EvalGC as in the previous hybrid experiments. This is because we are not able to recover the correct labels to evaluate the garbled circuit. Therefore \mathcal{H}_8 computes the output by directly evaluating $v_1 = F_1(x, y^*)$, where y^* is the input of P_2^* obtained by using E_{OR} .

The indistinguishability between the output distributions of \mathcal{H}_7 and \mathcal{H}_8 comes from the security of $\Pi_{\mathcal{OT}}^\gamma$ against malicious sender. Indeed, suppose by contradiction that it is not the case, then we can show a malicious sender $S_{\mathcal{OT}}^*$ that breaks the indistinguishability security of $\Pi_{\mathcal{OT}}^\gamma$ against a malicious sender. In more details, let $\mathcal{C}_{\mathcal{OT}}$ be the challenger. $S_{\mathcal{OT}}^*$ plays all the messages of Π_{2PC} as in \mathcal{H}_7 (\mathcal{H}_8) except for the messages of OT where he acts as a receiver. For these messages $S_{\mathcal{OT}}^*$ plays as a proxy between $\mathcal{C}_{\mathcal{OT}}$ and P_2^* . At the end of the execution $S_{\mathcal{OT}}^*$ runs the distinguisher D that distinguishes $\{\text{OUT}_{\mathcal{H}_7, P_2^*(z)}(1^\lambda, x, y)\}$ from $\{\text{OUT}_{\mathcal{H}_8, P_2^*(z)}(1^\lambda, x, y)\}$ and outputs what D outputs. We observe that if $\mathcal{C}_{\mathcal{OT}}$ computes the messages of $\Pi_{\mathcal{OT}}^\gamma$ using the input 0^λ then P_2^* acts as in \mathcal{H}_8 otherwise he acts as in \mathcal{H}_7 . In this security proof there is another subtlety. During the reduction $S_{\mathcal{OT}}^*$ runs Sim_{NMZK} that rewinds from the third to the second round. This means that P_2^* could send multiple different second rounds ot_i^2 of OT (with $i = 1, \dots, \text{poly}(\lambda)$). $S_{\mathcal{OT}}^*$ cannot forward these other messages to $\mathcal{C}_{\mathcal{OT}}$ (he cannot rewind the challenger). This is not a problem because the third round of $\Pi_{\mathcal{OT}}^\gamma$ is replayable (as proved in Theorem 4). That is the round ot^3 received from the challenger can be used to answer to any ot^2 . To prove that $\text{Prob}[\text{stm} \notin L_{\text{NMZK}}] \leq \nu(\lambda)$ we use the same arguments as before by observing the the rewinds made by the simulator-extractor from the fourth round to the third one do not affect the reduction.

- \mathcal{H}_9 proceeds in the same way of \mathcal{H}_8 except for the message committed in $\text{c}\tilde{\text{om}}_{\text{lab}}$. More precisely, instead of computing a commitment of the labels $(\tilde{Z}_{1,0}, \tilde{Z}_{1,1}, \dots, \tilde{Z}_{\lambda,0}, \tilde{Z}_{\lambda,1})$, a commitment of $0^\lambda || \dots || 0^\lambda$ is computed. The indistinguishability between the output distributions of \mathcal{H}_8 and \mathcal{H}_9 follows from the hiding of PBCOM . Moreover,

$\text{Prob}[\text{stm} \notin L_{\text{NMZK}}] \leq \nu(\lambda)$ in this hybrid experiment due to the same arguments used previously.

- \mathcal{H}_{10} proceeds in the same way of \mathcal{H}_9 except for the message committed in $\text{c}\ddot{\text{om}}_{\text{GC}_y}$: instead of computing a commitment of the Yao’s garbled circuit GC_x , a commitment of 0 is computed. The indistinguishability between the output distributions of \mathcal{H}_9 and \mathcal{H}_{10} follow from the hiding of PBCOM. $\text{Prob}[\text{stm} \notin L_{\text{NMZK}}] \leq \nu(\lambda)$ in this hybrid experiment due to the same arguments used previously.
- \mathcal{H}_{11} proceeds in the same way of \mathcal{H}_{10} except that the simulator SimGC it is run (instead of GenGC) in order to obtain the Yao’s garbled circuit and the corresponding labels. In more details, once y^* is obtained by E_{OR} (in the third round), the ideal functionality F is invoked on input y^* . Upon receiving $v_2 = F_2(x, y^*)$ the hybrid experiment compute $(\tilde{\text{GC}}_*, \tilde{Z}_1, \dots, \tilde{Z}_\lambda) \leftarrow \text{SimGC}(1^\lambda, F_2, y^*, v_2)$ and replies to the query made by $\text{Sim}_{\mathcal{OT}}$ with $(\tilde{Z}_1, \dots, \tilde{Z}_\lambda)$. Furthermore, in the 4th round the simulated Yao’s garbled circuit $\tilde{\text{GC}}_*$ is sent, instead of the one generated using GenGC . The indistinguishability between the output distributions of \mathcal{H}_{10} and \mathcal{H}_{11} follows from the security of the Yao’s garbled circuit. To prove that $\text{Prob}[\text{stm} \notin L_{\text{NMZK}}] \leq \nu(\lambda)$ we use the same arguments as before by observing the the rewinds made by the simulator-extractor from the fourth round to the third one do not affect the reduction.

The proof ends with the observation that \mathcal{H}_{11} corresponds to the simulated execution with the simulator Sim . □

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